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dsa_sign.c dsa_vrf.c dsagen.c dsaparam.c dsatest.c e_bf.c
e_cast.c e_des.c e_des3.c e_dsa.c e_idea.c e_null.c e_os.h
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s2_enc.c s2_meth.c s3_meth.c s_socket.c s_time.c sess_id.c
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msmb_generic_buf_mgr.h msmb_isp.h msmb_ispif.h msmb_pproc.h
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virtio_config.h virtio_ring.h vm86.h vm_bms.h vm_sockets.h
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xt_TCPOPTSTRIP.h xt_TEE.h xt_TPROXY.h xt_addrtype.h xt_bpf.h
xt_cgroup.h xt_cluster.h xt_comment.h xt_connbytes.h
xt_connlabel.h xt_connlimit.h xt_conntrack.h xt_cpu.h xt_dccp.h
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xt_tcpmss.h xt_tcpudp.h xt_time.h xt_u32.h zorro.h zorro_ids.h
  - apm_bios.h asequencer.h asound.h asound_fm.h audit.h
auto_fs.h auto_fs4.h bfin_sport.h cld.h coff.h connector.h
cxl.h cycx_cfm.h elf-fdpic.h emu10k1.h eventpoll.h exynos_drm.h
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i8k.h icmp.h if.h if_alg.h if_arcnet.h if_arp.h if_bridge.h
if_cablemodem.h if_ether.h if_fc.h if_fddi.h if_frad.h
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hfs.c highpoint_raid.c hpfs.c init.c ioctl.c iso9660.c
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 * javax.servlet:javax.servlet-api
 * javax.annotation:javax.annotation-api
 * javax.transaction:javax.transaction-api
 * javax.websocket:javax.websocket-api

Oracle OpenJDK

If ALPN is used to negotiate HTTP/2 connections, then the following
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ALPN
module is selected.

 * java.sun.security.ssl

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http://openjdk.java.net/legal/gplv2+ce.html

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org.ow2.asm:asm-commons
org.ow2.asm:asm

Apache

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org.apache.taglibs:taglibs-standard-spec
org.apache.taglibs:taglibs-standard-impl

MortBay

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following Apache Tomcat jars, all ASL2 licensed.

org.mortbay.jasper:apache-jsp
  org.apache.tomcat:tomcat-jasper
  org.apache.tomcat:tomcat-juli
  org.apache.tomcat:tomcat-jsp-api
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  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
  org.apache.tomcat:tomcat-util

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org.eclipse.jetty.toolchain:jetty-schemas

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```
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 *   * Hash DRBG with DF with SHA-1, SHA-256, SHA-384, SHA-512 cores
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part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose
that is entirely well-defined independent of the application.

Therefore, Subsection
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machine-readable source code, which must be distributed under the terms of
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a derivative work of the Library, and therefore falls outside the scope of
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is therefore covered by this License. Section 6 states terms for distribution
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a) Accompany the work with the complete corresponding machine-readable source
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must be distributed under Sections 1 and 2 above); and, if the work

is an
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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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  If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

  5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or
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  When a "work that uses the Library" uses material from a header file
that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and

(2)
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    least three years, to give the same user the materials
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    d) If distribution of the work is made by offering access to
copy
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above
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    e) Verify that the user has already received a copy of these
    materials or that you have already sent this user a copy.

  For an executable, the required form of the "work that uses the
Library" must include any data and utility programs needed for
reproducing the executable from it. However, as a special
exception,
the materials to be distributed need not include anything that is
normally distributed (in either source or binary form) with the
major
components (compiler, kernel, and so on) of the operating system on
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  A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

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that,
    in the event an application does not supply such function or
    table, the facility still operates, and performs whatever part
of
    its purpose remains meaningful.

    (For example, a function in a library to compute square roots
has
    a purpose that is entirely well-defined independent of the
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    application-supplied function or table used by this function
must
    be optional: if the application does not supply it, the square
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  4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany
it with the complete corresponding machine-readable source code, which
must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

  If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked
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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a
copy of the library already present on the user's computer system,
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materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception,
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    (For example, a function in a library to compute square roots
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    a purpose that is entirely well-defined independent of the
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For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

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d) If a facility in the modified Library refers to a function or a
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in the event an application does not supply such function or table, the facility still operates, and performs whatever part of
its purpose remains meaningful.

(For example, a function in a library to compute square roots has
a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must
be optional: if the application does not supply it, the square root function must still compute square roots.)

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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    with the Library, with the complete machine-readable "work that
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These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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has
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 * Specification: tc23xadas_um_sfrs_MCSFR.xml (Revision: UM_V1.1)
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```
/* The code is based on salsa20.c and public-domain ChaCha
implementations:
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 * and
 *  Andrew Moon
 *  https://github.com/floodyberry/chacha-opt
 */
```

Public Domain By Colin Plumb:
==========

```
/* These are the four functions used in the four steps of the MD5
algorithm
   and defined in the RFC 1321.  The first function is a little bit
optimized
   (as found in Colin Plumbs public domain implementation).  */
```

Public Domain By Colin Plumb ver2:
==========

```
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         Version 2, June 1991

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```

[This is the first released version of the library GPL. It is
 numbered 2 because it goes with version 2 of the ordinary GPL.]

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has
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> Ty Coon, President of Vice

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```
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 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
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 *
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 * dissemination and usage except those imposed by the laws of your
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```

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==========

```
/*
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 *
 * To compute the message digest of a chunk of bytes, declare an
 * MD5Context structure, pass it to MD5Init, call MD5Update as
 * needed on buffers full of bytes, and then call MD5Final, which
 * will fill a supplied 16-byte array with the digest.
 */
```

Public Domain By Colin Plumb ver6:
==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

Public Domain By D. J. Bernstein:
==========

```
/*/* The code is based on the code in Nettle
   (git commit id 9d2d8ddaee35b91a4e1a32ae77cba04bea3480e7)
   which in turn is based on
   salsa20-ref.c version 20051118
   D. J. Bernstein
   Public domain.
*/
```

Public Domain By Daniel De Graaf:
==========

```
/
**************************************************************************
**********
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:
==========

```
 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work.
*/
```

Public Domain By Dave Cinege:
==========

```
 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>
```

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==========

```
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  Doug Lea and released to the public domain, as explained at
  http://creativecommons.org/licenses/publicdomain
```

Public Domain By Doug Whiting:
==========

```
** Source code author: Doug Whiting, 2008.
```

```
**
** This algorithm and source code is released to the public domain.
```

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==========

```
 * Original copyright notice states:
 *     "This program is in the Public Domain."
```

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==========

```
/*
 * This file is in the public domain.
 * $FreeBSD: src/sys/cam/scsi/scsi_message.h,v 1.2 2000/05/01
20:21:29 peter Exp $
 */
```

Public Domain By Hye-Shik Chang:
==========

```
 * This implementation was provided for libgcrypt in public domain
 * by Hye-Shik Chang <perky@FreeBSD.org>, July 2006.
```

Public Domain By Igor Pavlov:
==========

LZMA SDK is placed in the public domain.

Public Domain By J.T. Conklin:
==========

```
/*
 * Written by J.T. Conklin <jtc@netbsd.org>.
 * Changed to return -1 for -Inf by Ulrich Drepper
<drepper@cygnus.com>.
 * Public domain.
 */
```

Public Domain By J.T. Conklin et al.:
==========

```
/*
 * drem() wrapper for remainder().
 *
 * Written by J.T. Conklin, <jtc@wimsey.com>
 * Placed into the Public Domain, 1994.
 */
```

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==========

```
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 *
 * Written by Karel Zak <kzak@redhat.com>
```

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```
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# You can do whatever you want with this file.
```

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==========

```
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 *          Igor Pavlov <http://7-zip.org/>
 *
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```

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```
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// in 1996-7 and is entered, by him, into the public domain.
```

Public Domain By Marek Michalkiewicz:
==========

```
 * Written by Marek Michalkiewicz
<marekm@i17linuxb.ists.pwr.wroc.pl>,
 * it is in the public domain.
 *
 * l64a was Written by J.T. Conklin <jtc@netbsd.org>. Public domain.
```

Public Domain By Matt Domsch:

```
============================

* Aug 8, 2011 Bob Pearson with help from Joakim Tjernlund and George
Spelvin
 * cleaned up code to current version of sparse and added the
slicing-by-8
 * algorithm to the closely similar existing slicing-by-4 algorithm.
 *
 * Oct 15, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Nicer crc32 functions/docs submitted by linux@horizon.com.
Thanks!
 * Code was from the public domain, copyright abandoned.  Code was
 * subsequently included in the kernel, thus was re-licensed under
the
 * GNU GPL v2.
 *
 * Oct 12, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Same crc32 function was used in 5 other places in the kernel.
 * I made one version, and deleted the others.
 * There are various incantations of crc32().  Some use a seed of 0
or ~0.
 * Some xor at the end with ~0.  The generic crc32() function takes
 * seed as an argument, and doesn't xor at the end.  Then individual
 * users can do whatever they need.
 *   drivers/net/smc9194.c uses seed ~0, doesn't xor with ~0.
 *   fs/jffs2 uses seed 0, doesn't xor with ~0.
 *   fs/partitions/efi.c uses seed ~0, xor's with ~0.
 *
 * This source code is licensed under the GNU General Public
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 * Version 2.  See the file COPYING for more details.
```

```
Public Domain By Niibe Yutaka:
==============================

/*  * Copyright (C) 1999 Niibe Yutaka  * But consider these trivial
functions to be public domain.  */


Public Domain By Paul Fox:
==========================

/* This file was released into the public domain by Paul Fox.


Public Domain By Peter Schwabe and D. J. Bernstein ver2:
========================================================
```

```
/*
 * Based on public domain implementation from SUPERCOP benchmarking
framework
 * by Peter Schwabe and D. J. Bernstein. Paper about the
implementation at:
 *   http://cryptojedi.org/papers/#neoncrypto
 */
```

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 *------------------------------------------
```

```
 * rijndael-alg-fst.c   v2.3   April '2000
 *
 * Optimised ANSI C code
 *
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 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *

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Julian Seward, Cambridge, UK.
jseward@bzip.org
bzip2/libbzip2 version 1.0.4 of 20 December 2006

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