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Imported Module: OCU3 High 37w EU, A3
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(C) 1999 Andrea Arcangeli, SuSE GmbH, andrea@suse.de Gerhard Wichert, Siemens AG, Gerhard.Wichert@pdb.siemens.de
(C) 1999 Dave Airlie, University of Limerick, Ireland <airlied@linux.ie>
(C) 1999 David A. Hinds
(C) 1999 Jérôme de Vivie <devivie@info.enserb.u-bordeaux.fr> (C) 1999 Hervé Eychenne <eychenne@info.enserb.u-bordeaux.fr> (C) 2006-2012 Patrick McHardy <kaber@trash.net>
(C) 1999 Nicolas Pitre <nico@fluxnic.net>
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(C) 1999-2001 Michal Ludvig <michal@logix.cz>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2004 Netfilter Core Team <coreteam@netfilter.org>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2004 Netfilter Core Team <coreteam@netfilter.org> (C) 2002-2013 Jozsef Kadlecsik

<kadlec@blackhole.kfki.hu> (C) 2006-2012 Patrick McHardy
<kaber@trash.net>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2004 Netfilter Core Team
<coreteam@netfilter.org> (C) 2003,2004 USAGI/WIDE Project
<http://www.linux-ipv6.org> (C) 2006-2012 Patrick McHardy
<kaber@trash.net>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2004 Netfilter Core Team
<coreteam@netfilter.org> (C) 2005-2012 Patrick McHardy <kaber@trash.net>
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<coreteam@netfilter.org> (C) 2006-2010 Patrick McHardy <kaber@trash.net>
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<coreteam@netfilter.org> (C) 2006-2012 Patrick McHardy <kaber@trash.net>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2004 Netfilter Core Team
<coreteam@netfilter.org> (C) 2007 Patrick McHardy <kaber@trash.net>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2005 Netfilter Core Team
<coreteam@netfilter.org>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2006 Netfilter Core Team
<coreteam@netfilter.org>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2006 Netfilter Core Team
<coreteam@netfilter.org> (C) 2003,2004 USAGI/WIDE Project
<http://www.linux-ipv6.org> (C) 2005-2012 Patrick McHardy
<kaber@trash.net>
(C) 1999-2001 Paul `Rusty' Russell (C) 2002-2006 Netfilter Core Team
<coreteam@netfilter.org> (C) 2003,2004 USAGI/WIDE Project
<http://www.linux-ipv6.org> (C) 2006-2012 Patrick McHardy
<kaber@trash.net>
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<coreteam@netfilter.org> (C) 2003,2004 USAGI/WIDE Project
<http://www.linux-ipv6.org> (c) 2005-2012 Patrick McHardy
<kaber@trash.net>
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(C) 2000-2002 James Morris <jmorris@intercode.com.au> (C) 2003-2005
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<kaber@trash.net> (C) 2005-2012 by Pablo Neira Ayuso
<pablo@netfilter.org>
(C) 2001-2002 Andras Kis-Szabo <kisza@sch.bme.hu>
(C) 2001-2002 Maciej Soltysiak <solt@dns.toxicfilms.tv>
(C) 2001-2002 Magnus Boden <mb@ozaba.mine.nu>
(C) 2001-2002 Magnus Boden <mb@ozaba.mine.nu> (C) 2006-2012 Patrick
McHardy <kaber@trash.net>
(C) 2001-2003 Bart De Schuymer <bdschuym@pandora.be>
(C) 2002 - 2003 Dominik Brodowski <linux@brodo.de>
(C) 2002 Andreas Gruenbacher, <a.gruenbacher@computer.org>
(C) 2002 Harald Welte <laforge@gnumonks.org> based on ipt_FTOS.c (C) 2000
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(C) 2002 by Harald Welte <laforge@gnumonks.org>
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<kaber@trash.net>
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(C) 2004 Margit Schubert-While <margitsw@t-online.de>
(C) 2004 Nadia Yvette Chambers, Oracle
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(C) 2005 Frank Rowand (frowand@mvista.com) PPC Mods (C) 2004 Tom Rini
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(tesch@cs.wisc.edu)
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<coreteam@netfilter.org> (C) 2005 USAGI/WIDE Project <http://www.linux-
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(C) 2005 by Christian Hentschel <chentschel@arnet.com.ar> based on RR's
ip_nat_ftp.c and other modules. (C) 2007 United Security Providers (C)
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(C) 2008-2013 Christoph Lameter <cl@linux.com>
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(C) 2012 Google, Inc. Author: Kent Overstreet <koverstreet@google.com>
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(C) Waldorf Electronics, Germany Written by Andreas Busse
(C)1998 Rusty Russell
(C)1998 Rusty Russell(C)1999 David Jeffery
(c) 1985 MIPS Computer Systems, Inc.
(c) 1993-96 Michael Neuffer
(c) 1993-96 Michael Neuffer mike@i-Connect.Net neuffer@mail.uni-mainz.de
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(c) 1995 Alan Cox, Building #3 <alan@redhat.com> (c) 1998-99, 2000 Ingo Molnar <mingo@redhat.com> (c) 2002,2003 Andi Kleen, SuSE Labs.
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(c) 1997 Martin Mares <mj@atrey.karlin.mff.cuni.cz> based on ideas by Pavel Machek <pavel@atrey.karlin.mff.cuni.cz>
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bcm933xx_hcs.h bfs_fs.h big_endian.h binder.h binfmts.h bitfield.h
bitsperlong.h blkpg.h blktrace_api.h boot.h bootinfo-amiga.h
bootinfo-apollo.h bootinfo-atari.h bootinfo-mac.h bootinfo-q40.h
bootinfo-vme.h bootinfo.h bootparam.h bootx.h bpf.h bpf_common.h
bpqether.h break.h bsg.h btrfs.h byteorder.h cachectl.h
caif_socket.h capability.h capi.h capicmd.h cciss_defs.h
cciss_ioctl.h cdc-wdm.h cdc.h cdrom.h ch11.h ch9.h chio.h chip.h
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ebt_nflog.h ebt_pkttype.h ebt_redirect.h ebt_stp.h ebt_vlan.h
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envctrl.h epm_adc.h errno-base.h errno.h errqueue.h esoc_ctrl.h
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futex.h gadgetfs.h gameport.h gcc_intrin.h gen_stats.h genetlink.h
gentrap.h genwqe_card.h gfs2_ondisk.h hardwall.h hbtp_input.h
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if_caif.h if_eql.h if_link.h if_ltalk.h if_packet.h if_phonet.h
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irqnr.h isdn.h isdn_divertif.h isdn_ppp.h isdnif.h iso_fs.h
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msmb_generic_buf_mgr.h msmb_isp.h msmb_ispif.h msmb_pproc.h msmcal-
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selinux_netlink.h sem.h sembuf.h serial.h serial_reg.h serio.h
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unistd_64.h unix_diag.h usb_ctrl_qti.h usbip.h user.h ustack.h
utime.h utrap.h utsname.h uuid.h uvcvideo.h uvesafb.h v4l2-common.h
v4l2-dv-timings.h v4l2-mediabus.h v4l2-subdev.h veth.h vfio.h
vhost.h video.h virtio-ccw.h virtio_config.h virtio_ring.h vm86.h
vm_bms.h vm_sockets.h vmx.h vsp1.h vsyscall.h vt.h vtoc.h wait.h
wanrouter.h watchdog.h wcd9320_registers.h wcd9xxx_registers.h
wireless.h x25.h x_tables.h xattr.h xfrm.h xt_AUDIT.h xt_CHECKSUM.h

xt_CLASSIFY.h xt_CONNMARK.h xt_CONNSECMARK.h xt_CT.h
xt_HARDIDLETIMER.h xt_HMARK.h xt_IDLETIMER.h xt_LED.h xt_LOG.h
xt_NFLOG.h xt_NFQUEUE.h xt_RATEEST.h xt_SECMARK.h xt_SYNPROXY.h
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xt_connlimit.h xt_conntrack.h xt_cpu.h xt_dccp.h xt_devgroup.h
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xt_iprange.h xt_ipvs.h xt_l2tp.h xt_length.h xt_limit.h xt_mac.h
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xt_pkttype.h xt_policy.h xt_quota.h xt_realm.h xt_recent.h
xt_rpfilter.h xt_sctp.h xt_set.h xt_socket.h xt_state.h
xt_statistic.h xt_string.h xt_tcpmss.h xt_tcpudp.h xt_time.h
xt_u32.h zorro.h zorro_ids.h
  - apm_bios.h asequencer.h asound.h asound_fm.h audit.h auto_fs.h
auto_fs4.h bfin_sport.h cld.h coff.h connector.h cxl.h cycx_cfm.h
elf-fdpic.h emu10k1.h eventpoll.h exynos_drm.h fixed_code.h
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k_standard.c k_tanf.c s_finitef.c s_ldexp.c s_nextafter.c s_tanh.c
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 * javax.servlet:javax.servlet-api
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Oracle OpenJDK

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 * java.sun.security.ssl

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  org.apache.tomcat:tomcat-juli
  org.apache.tomcat:tomcat-jsp-api
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  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
  org.apache.tomcat:tomcat-util

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org.eclipse.jetty.toolchain:jetty-schemas

Assorted

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```
 *
 * $Id: //depot/aic7xxx/linux/drivers/scsi/aic7xxx/cam.h#15 $
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 *
 * DRBG: Deterministic Random Bits Generator
 *       Based on NIST Recommended DRBG from NIST SP800-90A with the
following
 *       properties:
 *  * CTR DRBG with DF with AES-128, AES-192, AES-256 cores
 *   * Hash DRBG with DF with SHA-1, SHA-256, SHA-384, SHA-512 cores
 *   * HMAC DRBG with DF with SHA-1, SHA-256, SHA-384, SHA-512 cores
 *   * with and without prediction resistance
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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

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For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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LGPL-2.1-only-with-Linux-syscall-note:
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Version 2.1, February 1999

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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 * otherwise) arising in any way out of the use of this software, even
 * if advised of the possibility of such damage.
 */
```

Public Domain By Alexander Peslyak ver2:
==========

```
/*
 * An internal implementation, based on Alexander Peslyak's
 * public domain implementation:
 * http://openwall.info/wiki/people/solar/software/public-domain-source-
code/md5
 */
```

Public Domain By Andrew M:
==========

```
 * The polynomial calculation in this implementation is adapted from the
public domain <a
```

```
 * href="https://github.com/floodyberry/poly1305-donna">poly1305-donna-
unrolled</a> C implementation
 * by Andrew M (@floodyberry)


Public Domain By Andrew Moon and Daniel J. Bernstein:
=====================================================



/*
 * Based off the public domain implementations by Andrew Moon
 * and Daniel J. Bernstein
 */


Public Domain By Andrew Moon ver2:
==================================



/*
 * Based on public domain implementation by Andrew Moon at
 *  https://github.com/floodyberry/chacha-opt
 */


Public Domain By Andrew Moon ver3:
==================================



/*
 * Based on public domain implementation by Andrew Moon at
 *  https://github.com/floodyberry/poly1305-opt
 */


Public Domain By Angelos D. Keromytis:
======================================

/* This is a source compatible implementation with the original API of
 * cryptodev by Angelos D. Keromytis, found at openbsd cryptodev.h.
 * Placed under public domain */


Public Domain By Arthur David Olson:
====================================

** This file is in the public domain, so clarified as of
** 1996-06-05 by Arthur David Olson.


Public Domain By Benedikt Spranger:
```

```
==================================

/*
 * ndis.h
 *
 * ntddndis.h modified by Benedikt Spranger <b.spranger@pengutronix.de>
 *
 * Thanks to the cygwin development team,
 * espacially to Casper S. Hornstrup <chorns@users.sourceforge.net>
 *
 * THIS SOFTWARE IS NOT COPYRIGHTED
 *
 * This source code is offered for use in the public domain. You may
 * use, modify or distribute it freely.
 */


Public Domain By Berkeley:
==========================

 * Vaguely based on
 * @(#)pathnames.h 5.3 (Berkeley) 5/9/89
 * This code is in the public domain.


Public Domain By Bob Jenkins:
=============================

lookup3.c, by Bob Jenkins, May 2006, Public Domain.

These are functions for producing 32-bit hashes for hash table lookup.
hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
are externally useful functions.  Routines to test the hash are included
if SELF_TEST is defined.  You can use this free for any purpose.  It's in
the public domain.  It has no warranty.


Public Domain By Bob Jenkins ver2:
==================================

 *
 * Copyright (C) 2006. Bob Jenkins (bob_jenkins@burtleburtle.net)
 *
 * http://burtleburtle.net/bob/hash/
 *
 * These are the credits from Bob's sources:
 *
 * lookup3.c, by Bob Jenkins, May 2006, Public Domain.
 *
 * These are functions for producing 32-bit hashes for hash table lookup.
 * hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
 * are externally useful functions.  Routines to test the hash are
included
```

```
 * if SELF_TEST is defined.  You can use this free for any purpose.  It's
in
 * the public domain.  It has no warranty.
 *
 * Copyright (C) 2009-2010 Jozsef Kadlecsik (kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef
```

Public Domain By ChaCha:
========================

```
/* The code is based on salsa20.c and public-domain ChaCha
implementations:
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 * and
 *  Andrew Moon
 *  https://github.com/floodyberry/chacha-opt
 */
```

Public Domain By Colin Plumb:
=============================

```
/* These are the four functions used in the four steps of the MD5
algorithm
   and defined in the RFC 1321.  The first function is a little bit
optimized
   (as found in Colin Plumbs public domain implementation).  */
```

Public Domain By Colin Plumb ver2:
==================================

```
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
```

Public Domain By Colin Plumb ver4:
==================================

```
/*
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
```

```
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 *
 * To compute the message digest of a chunk of bytes, declare an
 * MD5Context structure, pass it to MD5Init, call MD5Update as
 * needed on buffers full of bytes, and then call MD5Final, which
 * will fill a supplied 16-byte array with the digest.
 */
```

Public Domain By Colin Plumb ver6:
==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

Public Domain By D. J. Bernstein:
==========

```
/*/* The code is based on the code in Nettle
   (git commit id 9d2d8ddaee35b91a4e1a32ae77cba04bea3480e7)
   which in turn is based on
   salsa20-ref.c version 20051118
   D. J. Bernstein
   Public domain.
*/
```

Public Domain By D. J. Bernstein ver2:
==========

```
/*
 *  based from
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
```

```
 */
```

Public Domain By Daniel Beer:
==========

```
/* Use less memory and only 32bit types or less, but is slower
   Based on Daniel Beer's public domain work. */
```

Public Domain By Daniel De Graaf:
==========

```
/*************************************************************************
******
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:
==========

```
 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work. */
```

Public Domain By Dave Cinege:
==========

```
 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>
```

Public Domain By Doug Lpuea:
==========

```
  This is a version (aka dlmalloc) of malloc/free/realloc written by
  Doug Lea and released to the public domain, as explained at
  http://creativecommons.org/licenses/publicdomain
```

Public Domain By Doug Whiting:
==========

```
** Source code author: Doug Whiting, 2008.
**
** This algorithm and source code is released to the public domain.
```

```
Public Domain By Erik Baalbergen:
=================================
```

```
 * Original copyright notice states:
 *     "This program is in the Public Domain."
```

```
Public Domain By FreeBSD:
=========================
```

```
/*
 * This file is in the public domain.
 * $FreeBSD: src/sys/cam/scsi/scsi_message.h,v 1.2 2000/05/01 20:21:29
peter Exp $
 */
```

```
Public Domain By Hye-Shik Chang:
================================
```

```
 * This implementation was provided for libgcrypt in public domain
 * by Hye-Shik Chang <perky@FreeBSD.org>, July 2006.
```

```
Public Domain By Igor Pavlov:
=============================
```

```
LZMA SDK is placed in the public domain.
```

```
Public Domain By J.T. Conklin:
==============================
```

```
/*
 * Written by J.T. Conklin <jtc@netbsd.org>.
 * Changed to return -1 for -Inf by Ulrich Drepper <drepper@cygnus.com>.
 * Public domain.
 */
```

```
Public Domain By J.T. Conklin et al.:
=====================================
```

```
/*
 * drem() wrapper for remainder().
 *
 * Written by J.T. Conklin, <jtc@wimsey.com>
 * Placed into the Public Domain, 1994.
 */
```

Public Domain By Karel Zak:
==========

```
 * No copyright is claimed.  This code is in the public domain; do with
 * it what you wish.
 *
 * Written by Karel Zak <kzak@redhat.com>
```

Public Domain By Lasse Collin:
==========

```
# # Author: Lasse Collin &lt;lasse.collin@tukaani.org>
# # This file has been put into the public domain.
# You can do whatever you want with this file.
```

Public Domain By Lasse Collin and Igor Pavlov:
==========

```
 * Authors: Lasse Collin <lasse.collin@tukaani.org>
 *          Igor Pavlov <http://7-zip.org/>
 *
 * This file has been put into the public domain.
 * You can do whatever you want with this file.
```

Public Domain By Leonard Janke:
==========

```
// This software was written by Leonard Janke (janke@unixg.ubc.ca)
// in 1996-7 and is entered, by him, into the public domain.
```

Public Domain By Marek Michalkiewicz:
==========

```
 * Written by Marek Michalkiewicz <marekm@i17linuxb.ists.pwr.wroc.pl>,
 * it is in the public domain.
 *
 * l64a was Written by J.T. Conklin <jtc@netbsd.org>. Public domain.
```

Public Domain By Niibe Yutaka:
==========

/* * Copyright (C) 1999 Niibe Yutaka * But consider these trivial functions to be public domain. */

Public Domain By Paul Fox:
==========

/* This file was released into the public domain by Paul Fox.

Public Domain By Peter Schwabe and D. J. Bernstein ver2:
==========

/*
 * Based on public domain implementation from SUPERCOP benchmarking framework
 * by Peter Schwabe and D. J. Bernstein. Paper about the implementation at:
 *   http://cryptojedi.org/papers/#neoncrypto
 */

Public Domain By Phillip Rogaway:
==========

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==========

```
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 * In the public domain.
```

Public Domain By Rickard E. Faith:
==========

```
 * Public Domain 1995, 1999 Rickard E. Faith (faith@acm.org)
```

Public Domain By Rijndael:
==========

```
 * The code here is based on the optimized implementation taken from
 * http://www.esat.kuleuven.ac.be/~rijmen/rijndael/ on Oct 2, 2000,
 * which carries this notice:
 *------------------------------------------
 * rijndael-alg-fst.c   v2.3   April '2000
 *
 * Optimised ANSI C code
 *
 * authors: v1.0: Antoon Bosselaers
 *          v2.0: Vincent Rijmen
 *          v2.3: Paulo Barreto
 *
 * This code is placed in the public domain.
 *------------------------------------------
 *
```

Public Domain By Robert Sedgewick:
==========

```
   Totally public domain.  */
```

Public Domain By Stephen R. van den Berg:
==========

```
# Script created by: Stephen R. van den Berg <srb@cuci.nl>, 1999/04/18
# Donated to the public domain.
```

Public Domain By Steven M. Bellovin:
==========

```
** Originally written by Steven M. Bellovin <smb@research.att.com> while
** at the University of North Carolina at Chapel Hill. Later tweaked by
** a couple of people on Usenet. Completely overhauled by Rich $alz
** <rsalz@bbn.com> and Jim Berets <jberets@bbn.com> in August, 1990;
**
** This grammar has 13 shift/reduce conflicts.
**
** This code is in the public domain and has no copyright.
*/
```

Public Domain By Ted Krovetz and Wei Dai:
==========

```
 * VMAC and VHASH Implementation by Ted Krovetz (tdk@acm.org) and Wei
Dai.
 * This implementation is herby placed in the public domain.
 * The authors offers no warranty. Use at your own risk.
 * Please send bug reports to the authors.
 * Last modified: 17 APR 08, 1700 PDT
```

Public Domain By Tensilica Inc.:
==========

```
* These trivial string functions are considered part of the public
domain.
```

Public Domain By Tom St Denis:
==========

```
/*
 * Based on public domain LibTomMath 0.38 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
 */
```

Public Domain By Tom St Denis ver2:
==========

```
/* This is based on SHA256 implementation in LibTomCrypt that was
released into  * public domain by Tom St Denis. */
```

Public Domain By Tom St Denis ver5:
==========

```
/*
 * Based on public domain TomsFastMath 0.10 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
 */
```

Public Domain By US Patent:
==========

/* This code uses an algorithm protected by U.S. Patent #4,405,829
   which expired on September 20, 2000. The patent holder placed that
   patent into the public domain on Sep 6th, 2000.
*

Public Domain By Ulrich Drepper:
==========

 * Released into the Public Domain by Ulrich Drepper
<drepper@redhat.com>.

Public Domain By Vincent Rijmen and Antoon Bosselaers and Paulo Barreto:
==========

 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *
 * @author Vincent Rijmen <vincent.rijmen@esat.kuleuven.ac.be>
 * @author Antoon Bosselaers <antoon.bosselaers@esat.kuleuven.ac.be>
 * @author Paulo Barreto <paulo.barreto@terra.com.br>
 *
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 * EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Public Domain By Wei Dai:
==========

 * Based on md5.c in libgcrypt, but rewritten to compute md4 checksums
 * using a public domain md4 implementation with the following comments:
 *
 * Modified by Wei Dai from Andrew M. Kuchling's md4.c
 * The original code and all modifications are in the public domain.
 *
 * This is the original introductory comment:

```
 *
 *  md4.c : MD4 hash algorithm.
 *
 * Part of the Python Cryptography Toolkit, version 1.1
 *
 * Distribute and use freely; there are no restrictions on further
 * dissemination and usage except those imposed by the laws of your
 * country of residence.
 *
```

Public Domain By Xen:
==========

```
/*****************************************************************
******
 * tpmif.h
 *
 * TPM I/O interface for Xen guest OSes, v2
 *
 * This file is in the public domain.
 *
 */
```

Public Domain By localtime:
==========

```
/* Miscellaneous functions many Unices inherited from the public domain
   localtime package.  These are included only for compatibility.  */
```

RSA-MD:
=======

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=======

Original SSLeay License

```
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 * All rights reserved.
 *
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 * by Eric Young (eay@cryptsoft.com).
 * The implementation was written so as to conform with Netscapes SSL.
 *
 * This library is free for commercial and non-commercial use as long as
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 *
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 *    documentation and/or other materials provided with the
distribution.
 * 3. All advertising materials mentioning features or use of this
software
 *    must display the following acknowledgement:
 *    "This product includes cryptographic software written by
 *     Eric Young (eay@cryptsoft.com)"
```

```
 *    The word 'cryptographic' can be left out if the rouines from the
library
 *    being used are not cryptographic related :-).
 * 4. If you include any Windows specific code (or a derivative thereof)
from
 *    the apps directory (application code) you must include an
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 *    "This product includes software written by Tim Hudson
(tjh@cryptsoft.com)"
 *
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 * ARE DISCLAIMED.  IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE
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 *
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 * derivative of this code cannot be changed.  i.e. this code cannot
simply be
 * copied and put under another distribution licence
 * [including the GNU Public Licence.]
 */
```

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==========

```
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*
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```

```
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**********************************************************************/


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======================================



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```

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====

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============

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Julian Seward, Cambridge, UK.
jseward@bzip.org
bzip2/libbzip2 version 1.0.4 of 20 December 2006

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