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  - addr.h adf_accel_devices.h adf_cfg.h adf_cfg_common.h adf_cfg_strings.h adf_cfg_user.h adf_common_drv.h adf_dh895xcc_hw_data.h adf_drv.h adf_transport.h adf_transport_access_macros.h adf_transport_internal.h agn.h aic79xx.h aic79xx.reg aic79xx.seq aic79xx_inline.h aic79xx_osm.h aic79xx_pci.h aic7xxx.h aic7xxx.reg aic7xxx.seq aic7xxx_93cx6.h aic7xxx_inline.h aic7xxx_osm.h aic7xxx_pci.h aicasm.h aicasm_gram.y aicasm_insformat.h aicasm_macro_gram.y aicasm_macro_scan.l aicasm_scan.l aicasm_symbol.h aiclib.h b4420qds.dts b4420si-post.dtsi b4420si-pre.dtsi b4860emu.dts b4860qds.dts b4860si-post.dtsi b4860si-pre.dtsi b4qds.dtsi b4si-post.dtsi base.h bcast.h bsc9131rdb.dtsi bsc9131si-post.dtsi bsc9131si-pre.dtsi bsc9132qds.dtsi bsc9132si-post.dtsi bsc9132si-pre.dtsi c293pcie.dts c293si-post.dtsi c293si-pre.dtsi calib.h codel.h commands.h config.h constants.h core.h csr.h debug.h debugfs.h discover.h dwc3-omap.h e500mc_power_isa.dtsi e500v2_power_isa.dtsi e5500_power_isa.dtsi e6500_power_isa.dtsi elo3-dma-0.dtsi elo3-dma-1.dtsi elo3-dma-2.dtsi epapr_hcalls.h fp_decode.h fp_emu.h fsl_hcalls.h fsl_hypervisor.h fw-api-coex.h fw-api-d3.h fw-api-mac.h fw-api-power.h fw-api-rs.h fw-api-scan.h fw-api-sta.h fw-api-tx.h fw-api.h hcd.h host.h hw.h icp_qat_fw.h icp_qat_fw_init_admin.h icp_qat_fw_la.h icp_qat_fw_loader_handle.h icp_qat_hal.h icp_qat_hw.h icp_qat_uclo.h init301.h interlaken-lac-portals.dtsi interlaken-lac.dtsi isci.h iwl-agn-hw.h iwl-drv.h iwl-eeprom-parse.h iwl-eeprom-read.h iwl-fh.h iwl-fw-error-dump.h iwl-fw-file.h iwl-fw.h iwl-modparams.h iwl-notif-wait.h iwl-nvm-parse.h iwl-op-mode.h iwl-phy-db.h iwl-scd.h iwl-trans.h link.h memneq.c mpc8536ds.dtsi mpc8536si-post.dtsi mpc8536si-pre.dtsi mpc8544ds.dtsi mpc8544si-post.dtsi mpc8544si-pre.dtsi mpc8548cds.dtsi mpc8548si-post.dtsi mpc8548si-pre.dtsi mpc8568si-post.dtsi mpc8568si-pre.dtsi mpc8569si-post.dtsi mpc8569si-pre.dtsi mpc8572ds.dtsi mpc8572si-post.dtsi mpc8572si-pre.dtsi msg.h mvm.h name_distr.h name_table.h net.h node.h node_subscr.h ntb.h ntb_hw.h ntb_regs.h objlayout.h oca4080.dts

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Linux Kernel / CAT6 MIT Coda

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Linux Kernel / libfdt

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  - apm_bios.h asequencer.h asound.h asound_fm.h audit.h auto_fs.h auto_fs4.h bfin_sport.h cld.h coff.h connector.h cxl.h cycx_cfm.h elf-fdpic.h emu10k1.h eventpoll.h exynos_drm.h fixed_code.h g_printer.h gigaset_dev.h hash_info.h hdsp.h hdspm.h hid.h hiddev.h hsr_netlink.h i2c-dev.h i2c.h i2o-dev.h i8k.h icmp.h if.h if_alg.h if_arcnet.h if_arp.h if_bridge.h if_cablemodem.h if_ether.h if_fc.h if_fddi.h if_frad.h if_hippi.h if_plip.h if_pppol2tp.h if_pppox.h if_team.h if_tun.h if_vlan.h if_x25.h igmp.h in.h in6.h ip.h ipmi.h ipmi_msgdefs.h ipv6_route.h irda.h ist.h ivtv.h ivtvfb.h ixjuser.h joystick.h keyctl.h map_to_7segment.h md_p.h md_u.h meye.h mtd-abi.h mtd-user.h net.h netdevice.h nftl-user.h

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 * org.eclipse.jetty.orbit:javax.security.auth.message

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 * org.eclipse.jetty.orbit:javax.mail.glassfish

Oracle

The following artifacts are CDDL + GPLv2 with classpath exception.
https://glassfish.dev.java.net/nonav/public/CDDL+GPL.html

 * javax.servlet:javax.servlet-api
 * javax.annotation:javax.annotation-api
 * javax.transaction:javax.transaction-api
 * javax.websocket:javax.websocket-api

Oracle OpenJDK

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ALPN
module is selected.

 * java.sun.security.ssl

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  org.apache.tomcat:tomcat-juli
  org.apache.tomcat:tomcat-jsp-api
  org.apache.tomcat:tomcat-el-api
  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
  org.apache.tomcat:tomcat-util

org.mortbay.jasper:apache-el
  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-el-api

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org.eclipse.jetty.toolchain:jetty-schemas

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this License.

However, linking a "work that uses the Library" with the Library creates an
executable that is a derivative of the Library (because it contains portions
of the Library), rather than a "work that uses the library". The executable
is therefore covered by this License. Section 6 states terms for distribution
of such executables.

When a "work that uses the Library" uses material from a header file that
is part of the Library, the object code for the work may be a derivative work
of the Library even though the source code is not. Whether this is true is
especially significant if the work can be linked without the Library, or if
the work is itself a library. The threshold for this to be true is not precisely
defined by law.

If such an object file uses only numerical parameters, data structure layouts
and accessors, and small macros and small inline functions (ten lines or less
in length), then the use of the object file is unrestricted, regardless of
whether it is legally a derivative work. (Executables containing this object
code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute
the object code for the work under the terms of Section 6. Any executables
containing that work also fall under Section 6, whether or not they are linked
directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work
that uses the Library" with the Library to produce a work containing portions
of the Library, and distribute that work under terms of your choice, provided
that the terms permit modification of the work for the customer's own use
and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library
is used in it and that the Library and its use are covered by this License.
You must supply a copy of this License. If the work during execution displays
copyright notices, you must include the copyright notice for the Library among
them, as well as a reference directing the user to the copy of this License.
Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source
code for the Library including whatever changes were used in the work (which
must be distributed under Sections 1 and 2 above); and, if the work is an
executable linked with the Library, with the complete machine-readable "work
that uses the Library", as object code and/or source code, so that the user
can modify the Library and then relink to produce a modified executable containing
the modified Library. (It is understood that the user who changes the contents
of definitions files in the Library will not necessarily be able to recompile
the application to use the modified definitions.)

b) Accompany the work with a written offer, valid for at least three years,
to give the same user the materials specified in Subsection 6a, above, for
a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy from a designated
place, offer equivalent access to copy the above specified materials from
the same place.

d) Verify that the user has already received a copy of these materials or
that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must
include any data and utility programs needed for reproducing the executable
from it. However, as a special exception, the source code distributed need
not include anything that is normally distributed (in either source or binary
form) with the major components (compiler, kernel, and so on) of the operating
system on which the executable runs, unless that component itself accompanies
the executable.

It may happen that this requirement contradicts the license restrictions of
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Such a contradiction means you cannot use both them and the Library together
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7. You may place library facilities that are a work based on the Library side-by-side
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b) Give prominent notice with the combined library of the fact that part of
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The precise terms and conditions for copying, distribution and modification
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of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has
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the Library or any derivative work under copyright law: that is to say, a
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"Source code" for a work means the preferred form of the work for making modifications
to it. For a library, complete source code means all the source code for all
modules it contains, plus any associated interface definition files, plus
the scripts used to control compilation and installation of the library.

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using the Library is not restricted, and output from such a program is covered
only if its contents constitute a work based on the Library (independent of
the use of the Library in a tool for writing it). Whether that is true depends
on what the Library does and what the program that uses the Library does.

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c) You must cause the whole of the work to be licensed at no charge to all
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data to be supplied by an application program that uses the facility, other
than as an argument passed when the facility is invoked, then you must make
a good faith effort to ensure that, in the event an application does not supply
such function or table, the facility still operates, and performs whatever
part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose
that is entirely well-defined independent of the application. Therefore, Subsection
2d requires that any application-supplied function or table used by this function
must be optional: if the application does not supply it, the square root function
must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable
sections of that work are not derived from the Library, and can be reasonably
considered independent and separate works in themselves, then this License,
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which is a work based on the Library, the distribution of the whole

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the right to control the distribution of derivative or collective works based
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This option is useful when you wish to copy part of the code of the Library
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4. You may copy and distribute the Library (or a portion or derivative of
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Sections 1 and 2 above provided that you accompany it with the complete corresponding
machine-readable source code, which must be distributed under the

terms of
Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated
place, then offering equivalent access to copy the source code from the same
place satisfies the requirement to distribute the source code, even though
third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but
is designed to work with the Library by being compiled or linked with it,
is called a "work that uses the Library". Such a work, in isolation, is not
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However, linking a "work that uses the Library" with the Library creates an
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of such executables.

When a "work that uses the Library" uses material from a header file that
is part of the Library, the object code for the work may be a derivative work
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especially significant if the work can be linked without the Library, or if
the work is itself a library. The threshold for this to be true is not precisely
defined by law.

If such an object file uses only numerical parameters, data structure layouts
and accessors, and small macros and small inline functions (ten lines or less
in length), then the use of the object file is unrestricted, regardless of
whether it is legally a derivative work. (Executables containing this object
code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute
the object code for the work under the terms of Section 6. Any executables
containing that work also fall under Section 6, whether or not they are linked
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6. As an exception to the Sections above, you may also combine or link a "work
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functions into the executable, and (2) will operate properly with a modified
version of the library, if the user installs one, as long as the modified
version is interface-compatible with the version that the work was made with.

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For an executable, the required form of the "work that uses the Library" must
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need not include anything that is normally distributed (in either source or
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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in

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Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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    a) Accompany the work with the complete corresponding
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    changes were used in the work (which must be distributed under
    Sections 1 and 2 above); and, if the work is an executable linked
    with the Library, with the complete machine-readable "work that
    uses the Library", as object code and/or source code, so that the
    user can modify the Library and then relink to produce a modified
    executable containing the modified Library. (It is understood
    that the user who changes the contents of definitions files in the
    Library will not necessarily be able to recompile the application
    to use the modified definitions.)

    b) Use a suitable shared library mechanism for linking with the
    Library. A suitable mechanism is one that (1) uses at run time a
    copy of the library already present on the user's computer system,
    rather than copying library functions into the executable, and (2)
    will operate properly with a modified version of the library, if
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    c) Accompany the work with a written offer, valid for at
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    d) If distribution of the work is made by offering access to copy
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    e) Verify that the user has already received a copy of these
    materials or that you have already sent this user a copy.

  For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception,
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LGPL-2.1-only-with-Linux-syscall-note:
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Version 2.1, February 1999

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For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

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4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-

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For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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    table, the facility still operates, and performs whatever part
of
    its purpose remains meaningful.

    (For example, a function in a library to compute square roots
has
    a purpose that is entirely well-defined independent of the
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    be optional: if the application does not supply it, the square
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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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 */
```

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==========

```
/*
 * The following function was extracted from RFC 1952 by Simon
 * Josefsson, for the Shishi project, and modified to be compatible
 * with the modified CRC-32 used by RFC 1510, and subsequently
 * modified for GNU Libgcrypt to allow it to be used for calculating
 * both unmodified CRC-32 and modified CRC-32 values.  Original
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 */


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=============================

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   unmodified copyright notice for that code is below. */
/* VGAlib version 1.2 - (c) 1993 Tommy Frandsen
*/
/*
```

```
*/
/* This library is free software; you can redistribute it and/or
*/
/* modify it without any restrictions. This library is distributed
*/
/* in the hope that it will be useful, but without any warranty.
*/

/* Multi-chipset support Copyright 1993 Harm Hanemaayer */
/* partially copyrighted (C) 1993 by Hartmut Schirmer */
```

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```
 *
 * Parts of OpenNTPD clock syncronization code is replaced by
 * code which is based on ntp-4.2.6, which carries the following
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**********************************************************************
***
 */
```

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```

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==========

```
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 * Copyright (C) 2000-2003 Tim Janik
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 * otherwise) arising in any way out of the use of this software,
even
 * if advised of the possibility of such damage.
 */
```


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==========

```
/*
 * An internal implementation, based on Alexander Peslyak's
 * public domain implementation:
 * http://openwall.info/wiki/people/solar/software/public-domain-
source-code/md5
 */
```


Public Domain By Andrew M:
==========

```
 * The polynomial calculation in this implementation is adapted from
the public domain <a
 * href="https://github.com/floodyberry/poly1305-donna">poly1305-
donna-unrolled</a> C implementation
 * by Andrew M (@floodyberry)
```


Public Domain By Andrew Moon and Daniel J. Bernstein:
==========

```
/*
 * Based off the public domain implementations by Andrew Moon
 * and Daniel J. Bernstein
 */
```

Public Domain By Angelos D. Keromytis:
==========

```
/* This is a source compatible implementation with the original API
of
 * cryptodev by Angelos D. Keromytis, found at openbsd cryptodev.h.
 * Placed under public domain */
```

Public Domain By Arthur David Olson:
==========

```
** This file is in the public domain, so clarified as of
** 1996-06-05 by Arthur David Olson.
```

Public Domain By Benedikt Spranger:
==========

```
/*
 * ndis.h
 *
 * ntddndis.h modified by Benedikt Spranger
<b.spranger@pengutronix.de>
 *
 * Thanks to the cygwin development team,
 * espacially to Casper S. Hornstrup <chorns@users.sourceforge.net>
 *
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 *
 * This source code is offered for use in the public domain. You may
 * use, modify or distribute it freely.
 */
```

Public Domain By Berkeley:
==========

```
 * Vaguely based on
 * @(#)pathnames.h 5.3 (Berkeley) 5/9/89
 * This code is in the public domain.
```

Public Domain By Bob Jenkins:
==========

lookup3.c, by Bob Jenkins, May 2006, Public Domain.

These are functions for producing 32-bit hashes for hash table lookup.
hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
are externally useful functions. Routines to test the hash are included
if SELF_TEST is defined. You can use this free for any purpose. It's in
the public domain. It has no warranty.

Public Domain By Bob Jenkins ver2:
==================================

```
 *
 * Copyright (C) 2006. Bob Jenkins (bob_jenkins@burtleburtle.net)
 *
 * http://burtleburtle.net/bob/hash/
 *
 * These are the credits from Bob's sources:
 *
 * lookup3.c, by Bob Jenkins, May 2006, Public Domain.
 *
 * These are functions for producing 32-bit hashes for hash table lookup.
 * hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
 * are externally useful functions.  Routines to test the hash are included
 * if SELF_TEST is defined.  You can use this free for any purpose. It's in
 * the public domain.  It has no warranty.
 *
 * Copyright (C) 2009-2010 Jozsef Kadlecsik (kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef
```

Public Domain By Colin Plumb:
=============================

```
/* These are the four functions used in the four steps of the MD5 algorithm
   and defined in the RFC 1321.  The first function is a little bit optimized
   (as found in Colin Plumbs public domain implementation).  */
```

Public Domain By Colin Plumb ver3:

```
================================

/* This MD5 digest computation is based on the equivalent code
 * written by Colin Plumb. It came with this notice:
 *
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 */



Public Domain By Colin Plumb ver6:
================================



 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *


Public Domain By D. J. Bernstein ver2:
====================================



/*
 *  based from
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 */


Public Domain By Daniel Beer:
============================



/* Use less memory and only 32bit types or less, but is slower
   Based on Daniel Beer's public domain work. */
```

Public Domain By Daniel De Graaf:
==========

```
/
**********************************************************************
**********
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:
==========

```
 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work.
*/
```

Public Domain By Dave Cinege:
==========

```
 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>
```

Public Domain By Doug Whiting:
==========

```
** Source code author: Doug Whiting, 2008.
**
** This algorithm and source code is released to the public domain.
```

Public Domain By Erik Baalbergen:
==========

```
 * Original copyright notice states:
 *     "This program is in the Public Domain."
```

Public Domain By FreeBSD:
==========

```
/*
 * This file is in the public domain.
 * $FreeBSD: src/sys/cam/scsi/scsi_message.h,v 1.2 2000/05/01
20:21:29 peter Exp $
 */
```

Public Domain By Igor Pavlov:
==========

LZMA SDK is placed in the public domain.

Public Domain By J.T. Conklin:
==========

```
/*
 * Written by J.T. Conklin <jtc@netbsd.org>.
 * Changed to return -1 for -Inf by Ulrich Drepper
<drepper@cygnus.com>.
 * Public domain.
 */
```

Public Domain By J.T. Conklin et al.:
==========

```
/*
 * drem() wrapper for remainder().
 *
 * Written by J.T. Conklin, <jtc@wimsey.com>
 * Placed into the Public Domain, 1994.
 */
```

Public Domain By Karel Zak:
==========

```
 * No copyright is claimed.  This code is in the public domain; do
with
 * it what you wish.
 *
 * Written by Karel Zak <kzak@redhat.com>
```

Public Domain By Kenneth Albanowski:
==========

```
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 * No rights reserved, released to the public domain.
```

Public Domain By Konstantin Khlebnikov:
=======================================

```
/*
 * Stress test for transparent huge pages, memory compaction and
migration.
 *
 * Authors: Konstantin Khlebnikov <koct9i@gmail.com>
 *
 * This is free and unencumbered software released into the public
domain.
 */
```

Public Domain By Lasse Collin:
==============================

```
# # Author: Lasse Collin &amp;lt;lasse.collin@tukaani.org>
# # This file has been put into the public domain.
# You can do whatever you want with this file.
```

Public Domain By Lasse Collin and Igor Pavlov:
==

```
 * Authors: Lasse Collin <lasse.collin@tukaani.org>
 *          Igor Pavlov <http://7-zip.org/>
 *
 * This file has been put into the public domain.
 * You can do whatever you want with this file.
```

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==============================

```
// This software was written by Leonard Janke (janke@unixg.ubc.ca)
// in 1996-7 and is entered, by him, into the public domain.
```

Public Domain By Marek Michalkiewicz:
=====================================

```
 * Written by Marek Michalkiewicz
<marekm@i17linuxb.ists.pwr.wroc.pl>,
 * it is in the public domain.
 *
 * l64a was Written by J.T. Conklin <jtc@netbsd.org>. Public domain.
```

Public Domain By Martin Mares:
==============================

```
 * The PCI Library -- Example of use (simplistic lister of PCI
```

```
devices)
 *
 * Written by Martin Mares and put to public domain. You can do
 * with it anything you want, but I don't give you any warranty.
 */
```

Public Domain By Niibe Yutaka:
==========

```
/*  * Copyright (C) 1999 Niibe Yutaka  * But consider these trivial
functions to be public domain.  */
```

Public Domain By Paul Fox:
==========

```
/* This file was released into the public domain by Paul Fox.
```

Public Domain By Rick Sladkey:
==========

```
 * Rick Sladkey <jrs@world.std.com>
 * In the public domain.
```

Public Domain By Rickard E. Faith:
==========

```
 * Public Domain 1995, 1999 Rickard E. Faith (faith@acm.org)
```

Public Domain By Robert Sedgewick:
==========

```
   Totally public domain.  */
```

Public Domain By SeanEron Anderson:
==========

```
 * public domain code snippet, lifted from
 * http://www-graphics.stanford.edu/~seander/bithacks.html
```

Public Domain By Stephen R. van den Berg:
==========

```
# Script created by: Stephen R. van den Berg <srb@cuci.nl>,
1999/04/18
# Donated to the public domain.
```

Public Domain By Steven M. Bellovin:
==========

** Originally written by Steven M. Bellovin <smb@research.att.com>
while
** at the University of North Carolina at Chapel Hill. Later tweaked
by
** a couple of people on Usenet. Completely overhauled by Rich $alz
** <rsalz@bbn.com> and Jim Berets <jberets@bbn.com> in August, 1990;
**
** This grammar has 13 shift/reduce conflicts.
**
** This code is in the public domain and has no copyright.
*/

Public Domain By Ted Krovetz and Wei Dai:
==========

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 * The authors offers no warranty. Use at your own risk.
 * Please send bug reports to the authors.
 * Last modified: 17 APR 08, 1700 PDT

Public Domain By Tensilica Inc.:
==========

* These trivial string functions are considered part of the public
domain.

Public Domain By Tom St Denis:
==========

/*
 * Based on public domain LibTomMath 0.38 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
 */

Public Domain By Tom St Denis ver2:
==========

/* This is based on SHA256 implementation in LibTomCrypt that was

released into * public domain by Tom St Denis. */

Public Domain By Tom St Denis ver5:
==========

/*
 * Based on public domain TomsFastMath 0.10 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
 */

Public Domain By Ulrich Drepper:
==========

 * Released into the Public Domain by Ulrich Drepper
<drepper@redhat.com>.

Public Domain By Vincent Rijmen and Antoon Bosselaers and Paulo
Barreto:
==========
====

 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *
 * @author Vincent Rijmen <vincent.rijmen@esat.kuleuven.ac.be>
 * @author Antoon Bosselaers <antoon.bosselaers@esat.kuleuven.ac.be>
 * @author Paulo Barreto <paulo.barreto@terra.com.br>
 *
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==========

```
/
*****************************************************************
**********
 * tpmif.h
 *
 * TPM I/O interface for Xen guest OSes, v2
 *
 * This file is in the public domain.
 *
 */
```

Public Domain By localtime:
==========

```
/* Miscellaneous functions many Unices inherited from the public
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   localtime package.  These are included only for compatibility.
*/
```

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==========

```
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=======

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 */


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====================================

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*
```

```
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************************************************************************
****/
```

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==========

```
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============

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This is the implementation of std::tr1::function proposed in tr1.

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