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Imported Module: OCU3 Low EU, A1, Q2, Q3
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- addr.h adf_accel_devices.h adf_cfg.h adf_cfg_common.h adf_cfg_strings.h adf_cfg_user.h adf_common_drv.h adf_dh895xcc_hw_data.h adf_drv.h adf_transport.h adf_transport_access_macros.h adf_transport_internal.h agn.h aic79xx.h aic79xx.reg aic79xx.seq aic79xx_inline.h aic79xx_osm.h aic79xx_pci.h aic7xxx.h aic7xxx.reg aic7xxx.seq aic7xxx_93cx6.h aic7xxx_inline.h aic7xxx_osm.h aic7xxx_pci.h aicasm.h aicasm_gram.y aicasm_insformat.h aicasm_macro_gram.y aicasm_macro_scan.l aicasm_scan.l aicasm_symbol.h aiclib.h b4420qds.dts b4420si-post.dtsi b4420si-pre.dtsi b4860emu.dts b4860qds.dts b4860si-post.dtsi b4860si-pre.dtsi b4qds.dtsi b4si-post.dtsi base.h bcast.h bsc9131rdb.dtsi bsc9131si-post.dtsi bsc9131si-pre.dtsi bsc9132si-post.dtsi bsc9132si-pre.dtsi c293pcie.dts c293si-post.dtsi c293si-pre.dtsi calib.h codel.h commands.h config.h constants.h core.h csr.h debug.h debugfs.h discover.h dwc3-omap.h e500mc_power_isa.dtsi e500v2_power_isa.dtsi e5500_power_isa.dtsi e6500_power_isa.dtsi elo3-dma-0.dtsi elo3-dma-1.dtsi elo3-dma-2.dtsi epapr_hcalls.h fp_decode.h fp_emu.h fsl_hcalls.h fsl_hypervisor.h fw-api-coex.h fw-api-d3.h fw-api-mac.h fw-api-power.h fw-api-rs.h fw-api-scan.h fw-api-sta.h fw-api-tx.h fw-api.h hcd.h host.h hw.h icp_qat_fw.h icp_qat_fw_init_admin.h icp_qat_fw_la.h icp_qat_fw_loader_handle.h icp_qat_hal.h icp_qat_hw.h icp_qat_uclo.h init301.h interlaken-lac-portals.dtsi interlaken-lac.dtsi isci.h iwl-agn-hw.h iwl-drv.h iwl-eeprom-parse.h iwl-eeprom-read.h iwl-fh.h iwl-fw-error-dump.h iwl-fw-file.h iwl-fw.h iwl-modparams.h iwl-notif-wait.h iwl-nvm-parse.h iwl-op-mode.h iwl-phy-db.h iwl-scd.h iwl-trans.h link.h memneq.c mpc8536ds.dtsi mpc8536si-post.dtsi mpc8536si-pre.dtsi mpc8544ds.dtsi mpc8544si-post.dtsi mpc8544si-pre.dtsi mpc8548cds.dtsi mpc8548si-post.dtsi mpc8548si-pre.dtsi mpc8568si-post.dtsi mpc8568si-pre.dtsi mpc8569si-post.dtsi mpc8569si-pre.dtsi mpc8572si-post.dtsi mpc8572si-pre.dtsi msg.h mvm.h name_distr.h name_table.h net.h node.h node_subscr.h ntb.h ntb_hw.h ntb_regs.h objlayout.h oca4080.dts p1010rdb-pa.dtsi p1010rdb-pa_36b.dts p1010rdb-pb_36b.dts p1010rdb.dtsi p1010rdb_32b.dtsi p1010rdb_36b.dtsi p1010si-post.dtsi p1010si-pre.dtsi p1020mbg-pc.dtsi p1020mbg-pc_32b.dts p1020mbg-pc_36b.dts p1020rdb-pc.dtsi p1020rdb-pc_32b.dts p1020rdb-pc_36b.dts p1020rdb-pd.dts p1020rdb.dtsi p1020si-

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p1022ds_32b.dts p1022ds_36b.dts p1022rdk.dts p1022si-post.dtsi
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post.dtsi p2020si-pre.dtsi p2041rdb.dts p2041si-post.dtsi p2041si-
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scu_event_codes.h scu_remote_node_context.h scu_task_context.h
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t104xrdb.dtsi t104xsi-pre.dtsi t2080qds.dts t2080rdb.dts t2080si-
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t208xsi-pre.dtsi t4240emu.dts t4240qds.dts t4240rdb.dts t4240si-
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unsolicited_frame_control.h videodev2.h vstruct.h xprt_rdma.h
xprtrdma.h
  - can.h
  - acl.h auth_gss.c bsp_i2c.h drx_dap_fasi.h drx_driver.h
drx_driver_version.h drxj.h drxj_map.h et131x.h gss_mech_switch.c
i2400m-usb.h i2400m.h idmap.c idmap.h ieee80211_radiotap.h
nfs4renewd.c nfs4state.c nfs_idmap.h pnfs_osd_xdr.h quota.h
qxl_dev.h sierra_smem.h talitos.h tcm-sita.h tcm.h typhoon.bin.ihex
virtio_9p.h virtio_balloon.h virtio_blk.h virtio_config.h
virtio_console.h virtio_ids.h virtio_mmio.h virtio_net.h virtio_pci.h
virtio_ring.h wimax.h xdr4.h
  - epapr_hcalls.h
  - bcm.h error.h gw.h raw.h v4l2-controls.h videodev2.h

- fsl_hypervisor.h mei.h tipc.h tipc_config.h

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  - glob.c hypercall.h reservation.h
  - ObjectID.h a2xx.xml.h a3xx.xml.h adreno_common.xml.h adreno_pm4.xml.h agp.h agp_backend.h agpgart.h arith.fuc ast_drv.h atom-bits.h atom-names.h atom-types.h atom.h atombios.h avivod.h blocklayout.c btc_dpm.h btcd.h callback.h cayman_blit_shaders.h ch7006.h ch7006_priv.h ci_dpm.h cik_blit_shaders.h cik_reg.h cikd.h clearstate_cayman.h clearstate_ci.h clearstate_defs.h clearstate_evergreen.h clearstate_si.h com.fuc compat_ioctl.h core.h cypress_dpm.h drm.h drmP.h drm_buffer.h drm_cache.h drm_core.h drm_crtc.h drm_crtc_helper.h drm_crtc_internal.h drm_dp_mst_helper.h drm_edid.h drm_encoder_slave.h drm_fixed.h drm_flip_work.h drm_fourcc.h drm_gem.h drm_global.h drm_hashtab.h drm_internal.h drm_legacy.h drm_mem_util.h drm_mm.h drm_mode.h drm_modes.h drm_modeset_lock.h drm_panel.h drm_pciids.h drm_plane_helper.h

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evergreen_blit_shaders.h evergreen_reg.h evergreen_smc.h evergreend.h
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firewire-constants.h gpc.fuc gpcgm107.fuc5 gpcnv108.fuc5 gpcnvc0.fuc
gpcnvd7.fuc gpcnve0.fuc gpcnvf0.fuc gss_generic_token.c hdmi.xml.h
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i915_gem_render_state.h i915_pciids.h i915_powerwell.h i915_reg.h
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rs690d.h rs780_dpm.h rs780d.h rv200d.h rv250d.h rv350d.h rv515d.h
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rsa_ameth.c rsa_asn1.c rsa_chk.c rsa_depr.c rsa_err.c rsa_null.c
rsa_pmeth.c rsa_prn.c rsa_pss.c rsa_x931.c rsautl.c s390x.S
safestack.h sha256.c sha512.c smime.c sparcv8.S sparcv8plus.S
spkac.c ssl_err.c store.h str_err.c str_lib.c str_locl.h str_mem.c
str_meth.c symhacks.h t_bitst.c t_crl.c t_spki.c t_x509a.c
tabtest.c tasn_dec.c tasn_enc.c tasn_fre.c tasn_new.c tasn_prn.c
tasn_typ.c tasn_utl.c tb_cipher.c tb_dh.c tb_digest.c tb_dsa.c
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x509spki.c x509v3.h x86_64-gcc.c x_algor.c x_bignum.c x_exten.c
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a_print.c a_set.c a_type.c a_utctm.c a_utf8.c a_verify.c asn1.h
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bf_nbio.c bf_null.c bf_ofb64.c bf_pi.h bf_skey.c bio.h bio_b64.c
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rc2ofb64.c rc2speed.c rc2test.c rc4.c rc4.h rc4_enc.c rc4_skey.c
rc4speed.c rc4test.c req.c ripemd.h rmd160.c rmd_dgst.c rmd_locl.h
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rsa_none.c rsa_pk1.c rsa_saos.c rsa_sign.c rsa_ssl.c s23_lib.c
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sha1test.c sha_dgst.c sha_locl.h shatest.c sign.c ssl2.h ssl23.h
ssl_algs.c ssl_asn1.c ssl_err2.c ssl_rsa.c ssl_stat.c ssl_task.c
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t_req.c t_x509.c test.c testrsa.h th-lock.c txt_db.c txt_db.h
verify.c x509.c x509.h x509_att.c x509_cmp.c x509_d2.c x509_def.c
x509_ext.c x509_lu.c x509_obj.c x509_r2x.c x509_req.c x509_set.c
x509_txt.c x509_v3.c x509_vfy.c x509_vfy.h x509name.c x509rset.c
x509type.c x_all.c x_attrib.c x_crl.c x_info.c x_name.c x_pkey.c
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-       *
 *   MPEG-4 Simple Profile Video Decoder
 *   --
-       *
 *
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 *
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 *   Robert Danielsen (Telenor / ACTS-MoMuSyS)
 *   Luis Ducla-Soares (IST / ACTS-MoMuSys).
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```
 *
 * in the course of development of the MPEG-4 Video (ISO/IEC 14496-2)
standard.
 * This software module is an implementation of a part of one or more
MPEG-4
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org.mortbay.jasper:apache-el
  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-el-api

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org.eclipse.jetty.toolchain:jetty-schemas

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We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes
a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a

portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any

application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood

that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

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Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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 *
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 *
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```
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 * Bonito Register Map
 *
 * This file is the original bonito.h from Algorithmics with minor
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 *
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/*
 * The following function was extracted from RFC 1952 by Simon
```

```
 * Josefsson, for the Shishi project, and modified to be compatible
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 * modified for GNU Libgcrypt to allow it to be used for calculating
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/* Multi-chipset support Copyright 1993 Harm Hanemaayer */
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```
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 * An internal implementation, based on Alexander Peslyak's
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 * http://openwall.info/wiki/people/solar/software/public-domain-source-
code/md5
 */
```

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==========================

```
 * The polynomial calculation in this implementation is adapted from the
public domain <a
 * href="https://github.com/floodyberry/poly1305-donna">poly1305-donna-
unrolled</a> C implementation
 * by Andrew M (@floodyberry)
```

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===

```
Based off the public domain implementations by Andrew Moon
and Daniel J. Bernstein
```

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```
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===================================

```
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 * ndis.h
 *
 * ntddndis.h modified by Benedikt Spranger <b.spranger@pengutronix.de>
```

```
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 * espacially to Casper S. Hornstrup <chorns@users.sourceforge.net>
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```
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 *
 * http://burtleburtle.net/bob/hash/
 *
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 *
 * lookup3.c, by Bob Jenkins, May 2006, Public Domain.
 *
 * These are functions for producing 32-bit hashes for hash table lookup.
 * hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
 * are externally useful functions. Routines to test the hash are
included
 * if SELF_TEST is defined. You can use this free for any purpose. It's
in
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 *
 * Copyright (C) 2009-2010 Jozsef Kadlecsik (kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef
```

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==========

```
/* These are the four functions used in the four steps of the MD5
algorithm
 and defined in the RFC 1321. The first function is a little bit
optimized
 (as found in Colin Plumbs public domain implementation). */
```

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==========

```
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 * written by Colin Plumb. It came with this notice:
 *
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 * The algorithm is due to Ron Rivest. This code was
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 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 */
```

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==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

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==========

```
Based from chacha-ref.c version 20080118
D. J. Bernstein
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```

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==========

```
* gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
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peter Exp $
```

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