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cbc_enc.c cfb64ede.c cfb64enc.c cfb_enc.c ciphers.c cnf_save.c
conf.h conf_api.c conf_api.h conf_def.c conf_def.h crl.c
crl2p7.c cryptlib.h cversion.c d2i_pr.c d2i_pu.c dec.c des.c
des.h des_enc.c des_locl.h des_opts.c des_ver.h destest.c
dgst.c dh.c dh.h dh_check.c dh_gen.c dh_key.c dh_lib.c
dhtest.c dsa.c dsa.h dsa_gen.c dsa_key.c dsa_lib.c dsa_ossl.c
dsa_sign.c dsa_vrf.c dsagen.c dsaparam.c dsatest.c e_bf.c
e_cast.c e_des.c e_des3.c e_dsa.c e_idea.c e_null.c e_os.h
e_rc2.c e_rc4.c e_rc5.c e_xcbc_d.c ecb3_enc.c ecb_enc.c enc.c
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lh_stats.c lh_test.c lhash.c lhash.h m_dss.c m_dss1.c m_md4.c
m_md5.c m_mdc2.c m_null.c m_ripemd.c m_sha1.c md4.c md4.h
md4_dgst.c md4_locl.h md4_one.c md4test.c md5.c md5.h
md5_dgst.c md5_locl.h md5_one.c md5test.c mdc2.h mdc2_one.c
mdc2dgst.c mdc2test.c mem.c mttest.c n_pkey.c names.c
ncbc_enc.c obj_dat.c obj_dat.h obj_lib.c obj_mac.h objects.h
ofb64ede.c ofb64enc.c ofb_enc.c p1024.c p192.c p512.c p_dec.c
p_enc.c p_lib.c p_open.c p_seal.c p_sign.c p_verify.c pem.h
pem_info.c pem_lib.c pem_oth.c pem_pk8.c pem_pkey.c pem_seal.c
pem_sign.c pk7_dgst.c pk7_doit.c pk7_enc.c pk7_lib.c pkcs7.c
pkcs7.h rand.h rand_lib.c randfile.c randtest.c rc2.h
rc2_cbc.c rc2_ecb.c rc2_locl.h rc2_skey.c rc2cfb64.c rc2ofb64.c
rc2speed.c rc2test.c rc4.c rc4.h rc4_enc.c rc4_skey.c
rc4speed.c rc4test.c read_pwd.c req.c ripemd.h rmd160.c
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rsa.c rsa.h rsa_gen.c rsa_lib.c rsa_none.c rsa_pk1.c
rsa_saos.c rsa_sign.c rsa_ssl.c s23_lib.c s23_meth.c s23_pkt.c
s2_enc.c s2_meth.c s3_meth.c s_socket.c s_time.c sess_id.c
set_key.c sha.c sha.h sha1.c sha1_one.c sha1dgst.c sha1test.c
sha_dgst.c sha_locl.h shatest.c sign.c speed.c spr.h ssl2.h
ssl23.h ssl_algs.c ssl_asn1.c ssl_err2.c ssl_rsa.c ssl_stat.c
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x509_cmp.c x509_d2.c x509_def.c x509_ext.c x509_lu.c x509_obj.c
x509_r2x.c x509_req.c x509_set.c x509_txt.c x509_v3.c
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msmcal-hwdep.h msr-index.h msr.h mtio.h n_r3964.h nbd.h ncp.h
ncp_fs.h ncp_mount.h ncp_no.h neighbour.h net_dropmon.h
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subdev.h veth.h vfio.h vhost.h video.h virtio-ccw.h
virtio_config.h virtio_ring.h vm86.h vm_bms.h vm_sockets.h
vmx.h vsp1.h vsyscall.h vt.h vtoc.h wait.h wanrouter.h
watchdog.h wcd9320_registers.h wcd9xxx_registers.h wireless.h
x25.h x_tables.h xattr.h xfrm.h xt_AUDIT.h xt_CHECKSUM.h
xt_CLASSIFY.h xt_CONNMARK.h xt_CONNSECMARK.h xt_CT.h
xt_HARDIDLETIMER.h xt_HMARK.h xt_IDLETIMER.h xt_LED.h xt_LOG.h
xt_NFLOG.h xt_NFQUEUE.h xt_RATEEST.h xt_SECMARK.h xt_SYNPROXY.h
xt_TCPOPTSTRIP.h xt_TEE.h xt_TPROXY.h xt_addrtype.h xt_bpf.h
xt_cgroup.h xt_cluster.h xt_comment.h xt_connbytes.h
xt_connlabel.h xt_connlimit.h xt_conntrack.h xt_cpu.h xt_dccp.h
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xt_helper.h xt_ipcomp.h xt_iprange.h xt_ipvs.h xt_l2tp.h
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xt_tcpmss.h xt_tcpudp.h xt_time.h xt_u32.h zorro.h zorro_ids.h
  - apm_bios.h asequencer.h asound.h asound_fm.h audit.h
auto_fs.h auto_fs4.h bfin_sport.h cld.h coff.h connector.h
cxl.h cycx_cfm.h elf-fdpic.h emu10k1.h eventpoll.h exynos_drm.h
fixed_code.h g_printer.h gigaset_dev.h hash_info.h hdsp.h
hdspm.h hid.h hiddev.h hsr_netlink.h i2c-dev.h i2c.h i2o-dev.h
i8k.h icmp.h if.h if_alg.h if_arcnet.h if_arp.h if_bridge.h
if_cablemodem.h if_ether.h if_fc.h if_fddi.h if_frad.h
if_hippi.h if_plip.h if_pppol2tp.h if_pppox.h if_team.h
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ipmi_msgdefs.h ipv6_route.h irda.h ist.h ivtv.h ivtvfb.h
ixjuser.h joystick.h keyctl.h map_to_7segment.h md_p.h md_u.h
meye.h mtd-abi.h mtd-user.h net.h netdevice.h nftl-user.h
omapfb.h phantom.h ppdev.h pps.h ptp_clock.h route.h
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sdla.h serial_core.h sfnt_info.h sisfb.h sonypi.h spidev.h
spu_info.h tcp.h telephony.h tlv.h toshiba.h ubi-user.h udp.h
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The following artifacts are EPL and CDDL 1.0.
 * org.eclipse.jetty.orbit:javax.mail.glassfish

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https://glassfish.dev.java.net/nonav/public/CDDL+GPL.html

 * javax.servlet:javax.servlet-api
 * javax.annotation:javax.annotation-api
 * javax.transaction:javax.transaction-api
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Oracle OpenJDK

If ALPN is used to negotiate HTTP/2 connections, then the following
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ALPN
module is selected.

 * java.sun.security.ssl

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https://glassfish.dev.java.net/nonav/public/CDDL+GPL.html

org.eclipse.jetty.toolchain:jetty-schemas

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the application to use the modified definitions.)

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plus
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not supply
such function or table, the facility still operates, and performs whatever
part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose
that is entirely well-defined independent of the application. Therefore, Subsection
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a
    table of data to be supplied by an application program that uses
    the facility, other than as an argument passed when the facility
    is invoked, then you must make a good faith effort to ensure
that,
    in the event an application does not supply such function or
    table, the facility still operates, and performs whatever part
of
    its purpose remains meaningful.

    (For example, a function in a library to compute square roots
has
    a purpose that is entirely well-defined independent of the
    application. Therefore, Subsection 2d requires that any
    application-supplied function or table used by this function
must
    be optional: if the application does not supply it, the square
    root function must still compute square roots.)

These requirements apply to the modified work as a whole. If
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under the terms of Sections 1 and 2 above provided that you
accompany
it with the complete corresponding machine-readable source code,
which
must be distributed under the terms of Sections 1 and 2 above on a
medium customarily used for software interchange.

  If distribution of object code is made by offering access to copy
from a designated place, then offering equivalent access to copy the
source code from the same place satisfies the requirement to
distribute the source code, even though third parties are not
compelled to copy the source along with the object code.

  5. A program that contains no derivative of any portion of the
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or
linked with it, is called a "work that uses the Library". Such a
work, in isolation, is not a derivative work of the Library, and
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  However, linking a "work that uses the Library" with the Library
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  When a "work that uses the Library" uses material from a header
file
that is part of the Library, the object code for the work may be a
derivative work of the Library even though the source code is not.
Whether this is true is especially significant if the work can be
linked without the Library, or if the work is itself a library. The
threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system,

rather than copying library functions into the executable, and (2)
will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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LGPL-2.1-only-with-Linux-syscall-note:
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Version 2.1, February 1999

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d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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    table, the facility still operates, and performs whatever part of
    its purpose remains meaningful.

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 * Specification: tc23xadas_um_sfrs_MCSFR.xml (Revision: UM_V1.1)
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```
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```
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**********************************************************************
***
 */
```

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 */
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```
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==========================

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```

```
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/*
 * Based on public domain implementation by Andrew Moon at
 *  https://github.com/floodyberry/chacha-opt
 */
```

```
Public Domain By Andrew Moon ver3:
==================================



/*
 * Based on public domain implementation by Andrew Moon at
 *  https://github.com/floodyberry/poly1305-opt
 */
```

```
Public Domain By Angelos D. Keromytis:
======================================

/* This is a source compatible implementation with the original API
of
 * cryptodev by Angelos D. Keromytis, found at openbsd cryptodev.h.
 * Placed under public domain */
```

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==========

```
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** 1996-06-05 by Arthur David Olson.
```

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==========

```
/*
 * ndis.h
 *
 * ntddndis.h modified by Benedikt Spranger
<b.spranger@pengutronix.de>
 *
 * Thanks to the cygwin development team,
 * espacially to Casper S. Hornstrup <chorns@users.sourceforge.net>
 *
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 * use, modify or distribute it freely.
 */
```

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==========

```
 * Vaguely based on
 * @(#)pathnames.h 5.3 (Berkeley) 5/9/89
 * This code is in the public domain.
```

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==========

```
lookup3.c, by Bob Jenkins, May 2006, Public Domain.

These are functions for producing 32-bit hashes for hash table
lookup.
hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and
final()
are externally useful functions.  Routines to test the hash are
included
if SELF_TEST is defined.  You can use this free for any purpose.
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```

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==========

```
 *
```

```
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 *
 * http://burtleburtle.net/bob/hash/
 *
 * These are the credits from Bob's sources:
 *
 * lookup3.c, by Bob Jenkins, May 2006, Public Domain.
 *
 * These are functions for producing 32-bit hashes for hash table
lookup.
 * hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and
final()
 * are externally useful functions.  Routines to test the hash are
included
 * if SELF_TEST is defined.  You can use this free for any purpose.
It's in
 * the public domain.  It has no warranty.
 *
 * Copyright (C) 2009-2010 Jozsef Kadlecsik
(kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef
```

Public Domain By ChaCha:
========================

```
/* The code is based on salsa20.c and public-domain ChaCha
implementations:
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 * and
 *  Andrew Moon
 *  https://github.com/floodyberry/chacha-opt
 */
```

Public Domain By Colin Plumb:
=============================

```
/* These are the four functions used in the four steps of the MD5
algorithm
   and defined in the RFC 1321.  The first function is a little bit
optimized
   (as found in Colin Plumbs public domain implementation).  */
```

Public Domain By Colin Plumb ver2:
==================================

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has
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  <signature of Ty Coon>, 1 April 1990
  Ty Coon, President of Vice

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```
#--<<*>>--<<*>>--##--<<*>>--<<*>>--#
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
#--<<*>>--<<*>>--##--<<*>>--<<*>>--#
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```
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 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 *
 * To compute the message digest of a chunk of bytes, declare an
 * MD5Context structure, pass it to MD5Init, call MD5Update as
 * needed on buffers full of bytes, and then call MD5Final, which
 * will fill a supplied 16-byte array with the digest.
 */
```

Public Domain By Colin Plumb ver6:
==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
```

```
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

Public Domain By D. J. Bernstein:
==========

```
/*/* The code is based on the code in Nettle
   (git commit id 9d2d8ddaee35b91a4e1a32ae77cba04bea3480e7)
   which in turn is based on
   salsa20-ref.c version 20051118
   D. J. Bernstein
   Public domain.
*/
```

Public Domain By Daniel De Graaf:
==========

```
/
**********************************************************************
**********
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:
==========

```
 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work.
*/
```

Public Domain By Dave Cinege:
==========

```
 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>
```

Public Domain By Doug Lpuea:
==========

```
  This is a version (aka dlmalloc) of malloc/free/realloc written by
```

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20:21:29 peter Exp $
 */

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```
* Aug 8, 2011 Bob Pearson with help from Joakim Tjernlund and George
Spelvin
 * cleaned up code to current version of sparse and added the
slicing-by-8
 * algorithm to the closely similar existing slicing-by-4 algorithm.
 *
 * Oct 15, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Nicer crc32 functions/docs submitted by linux@horizon.com.
Thanks!
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 * subsequently included in the kernel, thus was re-licensed under
the
 * GNU GPL v2.
 *
 * Oct 12, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Same crc32 function was used in 5 other places in the kernel.
 * I made one version, and deleted the others.
 * There are various incantations of crc32().  Some use a seed of 0
or ~0.
 * Some xor at the end with ~0.  The generic crc32() function takes
 * seed as an argument, and doesn't xor at the end.  Then individual
 * users can do whatever they need.
 *   drivers/net/smc9194.c uses seed ~0, doesn't xor with ~0.
 *   fs/jffs2 uses seed 0, doesn't xor with ~0.
 *   fs/partitions/efi.c uses seed ~0, xor's with ~0.
 *
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/*
 * Based on public domain implementation from SUPERCOP benchmarking framework
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 *------------------------------------------
 * rijndael-alg-fst.c   v2.3   April '2000
 *
 * Optimised ANSI C code
 *
 * authors: v1.0: Antoon Bosselaers
 *          v2.0: Vincent Rijmen
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** a couple of people on Usenet. Completely overhauled by Rich $alz
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**
** This grammar has 13 shift/reduce conflicts.
**
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==========

```
 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *
 * @author Vincent Rijmen <vincent.rijmen@esat.kuleuven.ac.be>
 * @author Antoon Bosselaers <antoon.bosselaers@esat.kuleuven.ac.be>
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Julian Seward, Cambridge, UK.
jseward@bzip.org
bzip2/libbzip2 version 1.0.4 of 20 December 2006

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