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panel_hx8379a_wvga_video.h panel_hx8379c_fwvga_video.h
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x_name.c x_pkey.c x_pubkey.c x_req.c x_spki.c x_x509.c
xcbc_enc.c
  - a_d2i_fp.c a_digest.c a_set.c a_utctm.c asn1.h asn1_lib.c
asn1_mac.h asn1_par.c bf_enc.c bf_nbio.c bf_skey.c bio_enc.c
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buffer.c c_all.c c_allc.c c_ofb64.c cbc_cksm.c conf_api.c
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f_int.c fcrypt.c i_cbc.c i_cfb64.c i_ecb.c lhash.h m_mdc2.c
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obj_dat.c obj_lib.c obj_mac.h ofb64ede.c ofb_enc.c p_enc.c
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rsa.c rsa.h rsa_crpt.c rsa_lib.c rsa_none.c rsa_sign.c
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ssl_err2.c stack.h str2key.c t1_clnt.c t_req.c t_x509.c
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Linux Kernel / ACPI

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Linux Kernel / CAT6 MIT Coda

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Linux Kernel / libfdt

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ipt_ttl.h ipv6.h ipx.h irqnr.h isdn.h isdn_divertif.h
isdn_ppp.h isdnif.h iso_fs.h jsflash.h kd.h kdev_t.h kernel-
page-flags.h kernel.h kernelcapi.h kexec.h keyboard.h
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ldt.h libc-compat.h limits.h little_endian.h llc.h loop.h lp.h
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minix_fs.h mman-common.h mman.h mmc.h mmtimer.h module.h
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msm_adc.h msm_adsp.h msm_audio.h msm_audio_aac.h msm_audio_ac3.h
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msm_cam_sensor.h msm_camera.h msm_camsensor_sdk.h msm_drm.h
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nf_conntrack_sctp.h nf_conntrack_tcp.h nf_conntrack_tuple_common.h
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commands.h radio-iris.h random.h raw.h rdma_netlink.h reboot.h
reg.h regdef.h registers.h reiserfs_fs.h reiserfs_xattr.h
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rs485.h rse.h rtc.h rtnetlink.h scc.h sched.h schid.h
sclp_ctl.h screen_info.h scsi_ioctl.h seccomp.h securebits.h
seemp_api.h seemp_param_id.h selinux_netlink.h sem.h sembuf.h
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shmbuf.h shmparam.h sie.h sigcontext.h sigcontext32.h siginfo.h
signal-defs.h signal.h signalfd.h sim.h sim_def.h smiapp.h
snmp.h sock_diag.h socket.h sockev.h sockios.h som.h sonet.h
sound.h spcom.h spr_def.h spr_def_32.h spr_def_64.h stat.h
statfs.h stats.h stddef.h string.h suspend_ioctls.h sv_addr.agh
sv_addr_ag.h svinto.h svm.h sw_sync.h swab.h sync.h
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target_core_user.h tc_csum.h tc_defact.h tc_em_cmp.h
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uvesafb.h v4l2-common.h v4l2-dv-timings.h v4l2-mediabus.h v4l2-
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virtio_config.h virtio_ring.h vm86.h vm_bms.h vm_sockets.h
vmx.h vsp1.h vsyscall.h vt.h vtoc.h wait.h wanrouter.h
watchdog.h wcd9320_registers.h wcd9xxx_registers.h wireless.h
x25.h x_tables.h xattr.h xfrm.h xt_AUDIT.h xt_CHECKSUM.h
xt_CLASSIFY.h xt_CONNMARK.h xt_CONNSECMARK.h xt_CT.h
xt_HARDIDLETIMER.h xt_HMARK.h xt_IDLETIMER.h xt_LED.h xt_LOG.h
xt_NFLOG.h xt_NFQUEUE.h xt_RATEEST.h xt_SECMARK.h xt_SYNPROXY.h
xt_TCPOPTSTRIP.h xt_TEE.h xt_TPROXY.h xt_addrtype.h xt_bpf.h
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xt_connlabel.h xt_connlimit.h xt_conntrack.h xt_cpu.h xt_dccp.h
xt_devgroup.h xt_dscp.h xt_ecn.h xt_esp.h xt_hashlimit.h
xt_helper.h xt_ipcomp.h xt_iprange.h xt_ipvs.h xt_l2tp.h
xt_length.h xt_limit.h xt_mac.h xt_mark.h xt_multiport.h
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xt_tcpmss.h xt_tcpudp.h xt_time.h xt_u32.h zorro.h zorro_ids.h
  - apm_bios.h asequencer.h asound.h asound_fm.h audit.h
auto_fs.h auto_fs4.h bfin_sport.h cld.h coff.h connector.h
cxl.h cycx_cfm.h elf-fdpic.h emu10k1.h eventpoll.h exynos_drm.h
fixed_code.h g_printer.h gigaset_dev.h hash_info.h hdsp.h
hdspm.h hid.h hiddev.h hsr_netlink.h i2c-dev.h i2c.h i2o-dev.h
i8k.h icmp.h if.h if_alg.h if_arcnet.h if_arp.h if_bridge.h
if_cablemodem.h if_ether.h if_fc.h if_fddi.h if_frad.h
if_hippi.h if_plip.h if_pppol2tp.h if_pppox.h if_team.h
if_tun.h if_vlan.h if_x25.h igmp.h in.h in6.h ip.h ipmi.h
ipmi_msgdefs.h ipv6_route.h irda.h ist.h ivtv.h ivtvfb.h
ixjuser.h joystick.h keyctl.h map_to_7segment.h md_p.h md_u.h
meye.h mtd-abi.h mtd-user.h net.h netdevice.h nftl-user.h
omapfb.h phantom.h ppdev.h pps.h ptp_clock.h route.h
sb16_csp.h scsi_bsg_fc.h scsi_netlink.h scsi_netlink_fc.h sctp.h
sdla.h serial_core.h sfnt_info.h sisfb.h sonypi.h spidev.h
spu_info.h tcp.h telephony.h tlv.h toshiba.h ubi-user.h udp.h
uhid.h uinput.h usbdevice_fs.h xt_connmark.h xt_osf.h zcrypt.h

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 * org.eclipse.jetty.orbit:javax.mail.glassfish

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 * javax.servlet:javax.servlet-api
 * javax.annotation:javax.annotation-api
 * javax.transaction:javax.transaction-api
 * javax.websocket:javax.websocket-api

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 * java.sun.security.ssl

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org.ow2.asm:asm-commons
org.ow2.asm:asm

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org.apache.taglibs:taglibs-standard-impl

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org.mortbay.jasper:apache-jsp
  org.apache.tomcat:tomcat-jasper
  org.apache.tomcat:tomcat-juli
  org.apache.tomcat:tomcat-jsp-api
  org.apache.tomcat:tomcat-el-api
  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
  org.apache.tomcat:tomcat-util

org.mortbay.jasper:apache-el
  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-el-api

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org.eclipse.jetty.toolchain:jetty-schemas

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 * javax.annotation:javax.annotation-api
 * javax.transaction:javax.transaction-api
 * javax.websocket:javax.websocket-api

Oracle OpenJDK

If ALPN is used to negotiate HTTP/2 connections, then the following
artifacts may be included in the distribution or downloaded when
ALPN
module is selected.

 * java.sun.security.ssl

These artifacts replace/modify OpenJDK classes. The modifications
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org.mortbay.jasper:apache-jsp
  org.apache.tomcat:tomcat-jasper
  org.apache.tomcat:tomcat-juli
  org.apache.tomcat:tomcat-jsp-api
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  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
  org.apache.tomcat:tomcat-util

org.mortbay.jasper:apache-el
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ServletContextListener.java ServletException.java
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machine-readable source code, which must be distributed under the terms of
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(For example, a function in a library to compute square roots
has
a purpose that is entirely well-defined independent of the
application. Therefore, Subsection 2d requires that any
application-supplied function or table used by this function
must
be optional: if the application does not supply it, the square
root function must still compute square roots.)

These requirements apply to the modified work as a whole. If

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must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or
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However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it
contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file
that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative
work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.
Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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    Library will not necessarily be able to recompile the application
    to use the modified definitions.)

    b) Use a suitable shared library mechanism for linking with the
    Library. A suitable mechanism is one that (1) uses at run time a
    copy of the library already present on the user's computer system,
    rather than copying library functions into the executable, and (2)
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    interface-compatible with the version that the work was made with.

    c) Accompany the work with a written offer, valid for at
    least three years, to give the same user the materials
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  For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special

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a
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that,
    in the event an application does not supply such function or
    table, the facility still operates, and performs whatever part
of
    its purpose remains meaningful.

    (For example, a function in a library to compute square roots
has
    a purpose that is entirely well-defined independent of the
    application. Therefore, Subsection 2d requires that any
    application-supplied function or table used by this function
must
    be optional: if the application does not supply it, the square
    root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work
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  If distribution of object code is made by offering access to copy
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b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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Public License permits more lax criteria for linking other code with
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We call this license the "Lesser" General Public License because it
does Less to protect the user's freedom than the ordinary General
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of an advantage over competing non-free programs. These disadvantages
are the reason we use the ordinary General Public License for many
libraries. However, the Lesser license provides advantages in certain
special circumstances.

For example, on rare occasions, there may be a special need to
encourage the widest possible use of a certain library, so that it becomes
a de-facto standard. To achieve this, non-free programs must be
allowed to use the library. A more frequent case is that a free
library does the same job as widely used non-free libraries. In this
case, there is little to gain by limiting the free library to free
software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free
programs enables a greater number of people to use a large body of
free software. For example, permission to use the GNU C Library in
non-free programs enables many more people to use the whole GNU
operating system, as well as its variant, the GNU/Linux operating
system.

Although the Lesser General Public License is Less protective of the
users' freedom, it does ensure that the user of a program that is
linked with the Library has the freedom and the wherewithal to run
that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and
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"work based on the library" and a "work that uses the library". The
former contains code derived from the library, whereas the latter must
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A "library" means a collection of software functions and/or data

prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

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    d) If a facility in the modified Library refers to a function or
a
    table of data to be supplied by an application program that uses
    the facility, other than as an argument passed when the facility
    is invoked, then you must make a good faith effort to ensure
that,
    in the event an application does not supply such function or
    table, the facility still operates, and performs whatever part
of
    its purpose remains meaningful.

    (For example, a function in a library to compute square roots
has
    a purpose that is entirely well-defined independent of the
    application. Therefore, Subsection 2d requires that any
    application-supplied function or table used by this function
must
    be optional: if the application does not supply it, the square
    root function must still compute square roots.)

These requirements apply to the modified work as a whole. If
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the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or
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it with the complete corresponding machine-readable source code, which
must be distributed under the terms of Sections 1 and 2 above on a
medium customarily used for software interchange.

If distribution of object code is made by offering access to copy
from a designated place, then offering equivalent access to copy the
source code from the same place satisfies the requirement to
distribute the source code, even though third parties are not
compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the
Library, but is designed to work with the Library by being compiled or
linked with it, is called a "work that uses the Library". Such a
work, in isolation, is not a derivative work of the Library, and
therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library
creates an executable that is a derivative of the Library (because it
contains portions of the Library), rather than a "work that uses the
library". The executable is therefore covered by this License.
Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file
that is part of the Library, the object code for the work may be a
derivative work of the Library even though the source code is not.
Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative
work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.
Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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of these things:

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with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the
user can modify the Library and then relink to produce a modified
executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the
Library will not necessarily be able to recompile the application
to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a

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rather than copying library functions into the executable, and (2)
will operate properly with a modified version of the library, if
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entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

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4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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```
 *
 * Copyright (C) 2006. Bob Jenkins (bob_jenkins@burtleburtle.net)
 *
 * http://burtleburtle.net/bob/hash/
 *
 * These are the credits from Bob's sources:
 *
 * lookup3.c, by Bob Jenkins, May 2006, Public Domain.
 *
 * These are functions for producing 32-bit hashes for hash table lookup.
 * hashword(), hashlittle(), hashlittle2(), hashbig(), mix(), and final()
 * are externally useful functions.  Routines to test the hash are included
 * if SELF_TEST is defined.  You can use this free for any purpose.  It's in
 * the public domain.  It has no warranty.
 *
 * Copyright (C) 2009-2010 Jozsef Kadlecsik (kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef
```

Public Domain By Colin Plumb:
==========

```
/* These are the four functions used in the four steps of the MD5 algorithm
   and defined in the RFC 1321.  The first function is a little bit
```

```
optimized
   (as found in Colin Plumbs public domain implementation).  */
```

Public Domain By Colin Plumb ver3:
==========

```
/* This MD5 digest computation is based on the equivalent code
 * written by Colin Plumb. It came with this notice:
 *
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 */
```

Public Domain By Colin Plumb ver6:
==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

Public Domain By D. J. Bernstein ver2:
==========

```
/*
 *  based from
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 */
```

Public Domain By Daniel Beer:
==========

```
/* Use less memory and only 32bit types or less, but is slower
   Based on Daniel Beer's public domain work. */
```

Public Domain By Daniel De Graaf:
==========

```
/
**********************************************************************
**********
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:
==========

```
 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work.
*/
```

Public Domain By Dave Cinege:
==========

```
 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>
```

Public Domain By Doug Whiting:
==========

```
** Source code author: Doug Whiting, 2008.
**
** This algorithm and source code is released to the public domain.
```

Public Domain By Erik Baalbergen:
==========

```
 * Original copyright notice states:
```

```
 *     "This program is in the Public Domain."
```

Public Domain By FreeBSD:
==========

```
/*
 * This file is in the public domain.
 * $FreeBSD: src/sys/cam/scsi/scsi_message.h,v 1.2 2000/05/01
20:21:29 peter Exp $
 */
```

Public Domain By Igor Pavlov:
==========

LZMA SDK is placed in the public domain.

Public Domain By J.T. Conklin:
==========

```
/*
 * Written by J.T. Conklin <jtc@netbsd.org>.
 * Changed to return -1 for -Inf by Ulrich Drepper
<drepper@cygnus.com>.
 * Public domain.
 */
```

Public Domain By J.T. Conklin et al.:
==========

```
/*
 * drem() wrapper for remainder().
 *
 * Written by J.T. Conklin, <jtc@wimsey.com>
 * Placed into the Public Domain, 1994.
 */
```

Public Domain By Karel Zak:
==========

```
 * No copyright is claimed.  This code is in the public domain; do
with
 * it what you wish.
 *
 * Written by Karel Zak <kzak@redhat.com>
```

Public Domain By Kenneth Albanowski:

```
==================================

 * Created by Kenneth Albanowski.
 * No rights reserved, released to the public domain.


Public Domain By Konstantin Khlebnikov:
=======================================

/*
 * Stress test for transparent huge pages, memory compaction and
migration.
 *
 * Authors: Konstantin Khlebnikov <koct9i@gmail.com>
 *
 * This is free and unencumbered software released into the public
domain.
 */


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==============================

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==============================================

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===============================

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=====================================

 * Written by Marek Michalkiewicz
<marekm@i17linuxb.ists.pwr.wroc.pl>,
 * it is in the public domain.
 *
 * l64a was Written by J.T. Conklin <jtc@netbsd.org>. Public domain.
```

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==========

```
 * The PCI Library -- Example of use (simplistic lister of PCI
devices)
 *
 * Written by Martin Mares and put to public domain. You can do
 * with it anything you want, but I don't give you any warranty.
 */
```

Public Domain By Matt Domsch:
==========

```
* Aug 8, 2011 Bob Pearson with help from Joakim Tjernlund and George
Spelvin
 * cleaned up code to current version of sparse and added the
slicing-by-8
 * algorithm to the closely similar existing slicing-by-4 algorithm.
 *
 * Oct 15, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Nicer crc32 functions/docs submitted by linux@horizon.com.
Thanks!
 * Code was from the public domain, copyright abandoned.  Code was
 * subsequently included in the kernel, thus was re-licensed under
the
 * GNU GPL v2.
 *
 * Oct 12, 2000 Matt Domsch <Matt_Domsch@dell.com>
 * Same crc32 function was used in 5 other places in the kernel.
 * I made one version, and deleted the others.
 * There are various incantations of crc32().  Some use a seed of 0
or ~0.
 * Some xor at the end with ~0.  The generic crc32() function takes
 * seed as an argument, and doesn't xor at the end.  Then individual
 * users can do whatever they need.
 *   drivers/net/smc9194.c uses seed ~0, doesn't xor with ~0.
 *   fs/jffs2 uses seed 0, doesn't xor with ~0.
 *   fs/partitions/efi.c uses seed ~0, xor's with ~0.
 *
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 * Version 2.  See the file COPYING for more details.
```

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==========

```
/*  * Copyright (C) 1999 Niibe Yutaka  * But consider these trivial
functions to be public domain.  */
```

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==========

/* This file was released into the public domain by Paul Fox.

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==========

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 * In the public domain.

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==========

 * Public Domain 1995, 1999 Rickard E. Faith (faith@acm.org)

Public Domain By Robert Sedgewick:
==========

   Totally public domain. */

Public Domain By SeanEron Anderson:
==========

 * public domain code snippet, lifted from
 * http://www-graphics.stanford.edu/~seander/bithacks.html

Public Domain By Stephen R. van den Berg:
==========

Script created by: Stephen R. van den Berg <srb@cuci.nl>,
1999/04/18
Donated to the public domain.

Public Domain By Steven M. Bellovin:
==========

** Originally written by Steven M. Bellovin <smb@research.att.com>
while
** at the University of North Carolina at Chapel Hill. Later tweaked
by
** a couple of people on Usenet. Completely overhauled by Rich $alz
** <rsalz@bbn.com> and Jim Berets <jberets@bbn.com> in August, 1990;
**

```
** This grammar has 13 shift/reduce conflicts.
**
** This code is in the public domain and has no copyright.
*/
```

```
Public Domain By Ted Krovetz and Wei Dai:
=========================================

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Wei Dai.
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 * The authors offers no warranty. Use at your own risk.
 * Please send bug reports to the authors.
 * Last modified: 17 APR 08, 1700 PDT
```

```
Public Domain By Tensilica Inc.:
================================

* These trivial string functions are considered part of the public
domain.
```

```
Public Domain By Tom St Denis:
==============================
```

```
/*
 * Based on public domain LibTomMath 0.38 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
 */
```

```
Public Domain By Tom St Denis ver2:
===================================

/* This is based on SHA256 implementation in LibTomCrypt that was
released into  * public domain by Tom St Denis. */
```

```
Public Domain By Tom St Denis ver5:
===================================
```

```
/*
 * Based on public domain TomsFastMath 0.10 by Tom St Denis,
tomstdenis@iahu.ca,
 * http://math.libtomcrypt.com
```

```
 */
```

Public Domain By Ulrich Drepper:
==========

```
 * Released into the Public Domain by Ulrich Drepper
<drepper@redhat.com>.
```

Public Domain By Vincent Rijmen and Antoon Bosselaers and Paulo Barreto:
==========

```
 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *
 * @author Vincent Rijmen <vincent.rijmen@esat.kuleuven.ac.be>
 * @author Antoon Bosselaers <antoon.bosselaers@esat.kuleuven.ac.be>
 * @author Paulo Barreto <paulo.barreto@terra.com.br>
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```

Public Domain By Xen:
==========

```
/
**********
 * tpmif.h
 *
 * TPM I/O interface for Xen guest OSes, v2
 *
 * This file is in the public domain.
 *
```

```
 */
```

Public Domain By localtime:
==========

```
/* Miscellaneous functions many Unices inherited from the public
domain
   localtime package.  These are included only for compatibility.
*/
```

RSA-MD:
=======

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=======

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```
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```

```
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 *
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 * by Eric Young (eay@cryptsoft.com).
 * The implementation was written so as to conform with Netscapes
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 *
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acknowledgement:
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(tjh@cryptsoft.com)"
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============

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============

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