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ech_err.c ech_locl.h ecs_asn1.c ecs_err.c ecs_lib.c ecs_locl.h
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  - acl.h bsp_i2c.h drx_dap_fasi.h drx_driver.h drx_driver_version.h drxj.h drxj_map.h et131x.h i2400m-usb.h i2400m.h idmap.h ieee80211_radiotap.h nfs_idmap.h pnfs_osd_xdr.h quota.h qxl_dev.h sierra_smem.h state.h talitos.h tcm-sita.h tcm.h virtio_9p.h virtio_balloon.h virtio_blk.h virtio_config.h virtio_console.h virtio_ids.h virtio_mmio.h virtio_net.h virtio_pci.h virtio_ring.h wimax.h xdr4.h
  - addr.h adf_accel_devices.h adf_cfg.h adf_cfg_common.h adf_cfg_strings.h adf_cfg_user.h adf_common_drv.h adf_dh895xcc_hw_data.h adf_drv.h adf_transport.h adf_transport_access_macros.h adf_transport_internal.h agn.h aic79xx.h aic79xx_inline.h aic79xx_osm.h aic79xx_pci.h aic7xxx.h aic7xxx_93cx6.h aic7xxx_inline.h aic7xxx_osm.h aic7xxx_pci.h aicasm.h aicasm_insformat.h aicasm_symbol.h aiclib.h base.h bcast.h calib.h codel.h commands.h config.h constants.h core.h csr.h debug.h debugfs.h discover.h dwc3-omap.h epapr_hcalls.h fp_decode.h fp_emu.h fsl_hcalls.h fsl_hypervisor.h fw-api-coex.h fw-api-d3.h fw-api-mac.h fw-api-power.h fw-api-rs.h fw-api-scan.h fw-api-sta.h fw-api-tx.h fw-api.h hcd.h host.h hw.h icp_qat_fw.h icp_qat_fw_init_admin.h icp_qat_fw_la.h icp_qat_fw_loader_handle.h icp_qat_hal.h icp_qat_hw.h icp_qat_uclo.h init301.h isci.h iwl-agn-hw.h iwl-drv.h iwl-eeprom-parse.h iwl-eeprom-read.h iwl-fh.h iwl-fw-error-dump.h iwl-fw-file.h iwl-fw.h iwl-modparams.h iwl-notif-wait.h iwl-nvm-parse.h iwl-op-mode.h iwl-phy-db.h iwl-scd.h iwl-trans.h link.h memneq.c msg.h mvm.h name_distr.h name_table.h net.h node.h node_subscr.h ntb.h ntb_hw.h ntb_regs.h objlayout.h phy.h pm8001_chips.h pm8001_ctl.h pm8001_defs.h pm8001_hwi.h pm8001_sas.h pm80xx_hwi.h port.h probe_roms.h prph.h qat_crypto.h registers.h remote_device.h remote_node_context.h remote_node_table.h request.h rpc_rdma.h sas.h scu_completion_codes.h scu_event_codes.h scu_remote_node_context.h scu_task_context.h server.h sfi.h sfi_acpi.h sfi_core.h sha_mb_ctx.h sha_mb_mgr.h sisusb.h sisusb_struct.h skd_s1120.h socket.h sta.h subscr.h svc_rdma.h task.h testmode.h time-event.h unsolicited_frame_control.h videodev2.h vstruct.h xprt_rdma.h xprtrdma.h
  - af_can.h sja1000.h
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- cdc_ncm.h
- fuse.h if_infiniband.h rds.h
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flat.h fou.h fpu.h fs.h functionfs.h futex.h gadgetfs.h
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field_unpack_nocheck.h globalconfig.h ipv4_acl.c linkedlist.h
linuxphc_vext_intel.c linuxphc_vext_intel.h
linuxphc_vext_solarflare.c linuxphc_vext_solarflare.h management.c
msg.c net.c net_utils.c net_utils.h outlierfilter.c
outlierfilter.h piservo.c piservo.h protocol.c
ptp_derived_types.c ptp_derived_types.h ptp_message.c
ptp_message.h ptp_primitives.c ptp_primitives.h ptp_timers.c
ptp_timers.h ptp_tlv.c ptp_tlv.h ptp_tlv_management.c
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 * javax.servlet:javax.servlet-api
 * javax.annotation:javax.annotation-api
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 * java.sun.security.ssl

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  org.apache.tomcat:tomcat-jasper-el
  org.apache.tomcat:tomcat-api
  org.apache.tomcat:tomcat-util-scan
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 * $Id: //depot/aic7xxx/linux/drivers/scsi/aic7xxx/cam.h#15 $
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 *
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following
 *       properties:
 *  * CTR DRBG with DF with AES-128, AES-192, AES-256 cores
 *   * Hash DRBG with DF with SHA-1, SHA-256, SHA-384, SHA-512 cores
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  When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

  If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

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    (For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

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will operate properly with a modified version of the library, if
the user installs one, as long as the modified version is
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(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of
the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or
derivative of it, under Section 2) in object code or executable form
under the terms of Sections 1 and 2 above provided that you accompany
it with the complete corresponding machine-readable source code, which
must be distributed under the terms of Sections 1 and 2 above on a
medium customarily used for software interchange.

If distribution of object code is made by offering access to copy
from a designated place, then offering equivalent access to copy the
source code from the same place satisfies the requirement to
distribute the source code, even though third parties are not
compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the
Library, but is designed to work with the Library by being compiled or
linked with it, is called a "work that uses the Library". Such a
work, in isolation, is not a derivative work of the Library, and
therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library
creates an executable that is a derivative of the Library (because it
contains portions of the Library), rather than a "work that uses the
library". The executable is therefore covered by this License.
Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file
that is part of the Library, the object code for the work may be a
derivative work of the Library even though the source code is not.
Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative
work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.
Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by
this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one
of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked
with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the
user can modify the Library and then relink to produce a modified
executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the
Library will not necessarily be able to recompile the application
to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a

copy of the library already present on the user's computer system,
rather than copying library functions into the executable, and (2)
will operate properly with a modified version of the library, if
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c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

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c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

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In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

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(kadlec@blackhole.kfki.hu)
 *
 * I've modified Bob's hash to be useful in the Linux kernel, and
 * any bugs present are my fault.
 * Jozsef


Public Domain By ChaCha:
========================



/* The code is based on salsa20.c and public-domain ChaCha
implementations:
 *  chacha-ref.c version 20080118
 *  D. J. Bernstein
 *  Public domain.
 * and
 *  Andrew Moon
 *  https://github.com/floodyberry/chacha-opt
 */


Public Domain By Colin Plumb:
=============================

/* These are the four functions used in the four steps of the MD5
algorithm
   and defined in the RFC 1321.  The first function is a little bit
optimized
   (as found in Colin Plumbs public domain implementation).  */


Public Domain By Colin Plumb ver2:
==================================

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         Version 2, June 1991

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  Ty Coon, President of Vice

That's all there is to it!
#--<<*>>--<<*>>--##--<<*>>--<<*>>--#
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest. This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.

```
#--<<*>>--<<*>>--##--<<*>>--<<*>>--#
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 *
 * Distribute and use freely; there are no restrictions on further
 * dissemination and usage except those imposed by the laws of your
 * country of residence.
```

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```
/*
 * This code implements the MD5 message-digest algorithm.
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
 * This code has been tested against that, and is equivalent,
 * except that you don't need to include two pages of legalese
 * with every copy.
 *
 * To compute the message digest of a chunk of bytes, declare an
 * MD5Context structure, pass it to MD5Init, call MD5Update as
 * needed on buffers full of bytes, and then call MD5Final, which
 * will fill a supplied 16-byte array with the digest.
 */
```

Public Domain By Colin Plumb ver5:
==========

```
/* $Id: md5.h,v 1.16 2007/06/19 23:47:18 tbox Exp $ */

/*! \file isc/md5.h
 * \brief This is the header file for the MD5 message-digest
algorithm.
 *
 * The algorithm is due to Ron Rivest.  This code was
 * written by Colin Plumb in 1993, no copyright is claimed.
 * This code is in the public domain; do with it what you wish.
 *
 * Equivalent code is available from RSA Data Security, Inc.
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 *
 * To compute the message digest of a chunk of bytes, declare an
 * MD5Context structure, pass it to MD5Init, call MD5Update as
 * needed on buffers full of bytes, and then call MD5Final, which
 * will fill a supplied 16-byte array with the digest.
 *
```

```
 * Changed so as no longer to depend on Colin Plumb's `usual.h'
 * header definitions; now uses stuff from dpkg's config.h
 *  - Ian Jackson <ijackson@nyx.cs.du.edu>.
 * Still in the public domain.
 */
```

Public Domain By Colin Plumb ver6:
==========

```
 * Stolen form Cryptographic API.
 *
 * MD4 Message Digest Algorithm (RFC1320).
 *
 * Implementation derived from Andrew Tridgell and Steve French's
 * CIFS MD4 implementation, and the cryptoapi implementation
 * originally based on the public domain implementation written
 * by Colin Plumb in 1993.
 *
```

Public Domain By D. J. Bernstein:
==========

```
/*/* The code is based on the code in Nettle
   (git commit id 9d2d8ddaee35b91a4e1a32ae77cba04bea3480e7)
   which in turn is based on
   salsa20-ref.c version 20051118
   D. J. Bernstein
   Public domain.
*/
```

Public Domain By Daniel De Graaf:
==========

```
/
**********
 * gntalloc.h
 *
 * Interface to /dev/xen/gntalloc.
 *
 * Author: Daniel De Graaf <dgdegra@tycho.nsa.gov>
 *
 * This file is in the public domain.
 */
```

Public Domain By Daniel J Bernstein:

```
==================================

 /* Based On Daniel J Bernstein's ed25519 Public Domain ref10 work.
*/


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 * public domain -- Dave 'Kill a Cop' Cinege <dcinege@psychosis.com>



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 * This file is in the public domain.
 * $FreeBSD: src/sys/cam/scsi/scsi_message.h,v 1.2 2000/05/01
20:21:29 peter Exp $
 */
```

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```
 * This implementation was provided for libgcrypt in public domain
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```

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==========

```
/*
 * Written by J.T. Conklin <jtc@netbsd.org>.
 * Changed to return -1 for -Inf by Ulrich Drepper
<drepper@cygnus.com>.
 * Public domain.
 */
```

Public Domain By J.T. Conklin et al.:
==========

```
/*
 * drem() wrapper for remainder().
 *
```

```
 * Written by J.T. Conklin, <jtc@wimsey.com>
 * Placed into the Public Domain, 1994.
 */
```

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 * it what you wish.
 *
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 *------------------------------------------
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 *
 * Optimised ANSI C code
 *
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by
** a couple of people on Usenet. Completely overhauled by Rich $alz
** <rsalz@bbn.com> and Jim Berets <jberets@bbn.com> in August, 1990;
**
** This grammar has 13 shift/reduce conflicts.
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 */

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Barreto:
==========

 * Optimised ANSI C code for the Rijndael cipher (now AES)
 *
 * @author Vincent Rijmen <vincent.rijmen@esat.kuleuven.ac.be>
 * @author Antoon Bosselaers <antoon.bosselaers@esat.kuleuven.ac.be>
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 *
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/
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**********
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Julian Seward, Cambridge, UK.
jseward@bzip.org
bzip2/libbzip2 version 1.0.4 of 20 December 2006

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